

Lookingglass

# ***The Steadfast Tin Solider***

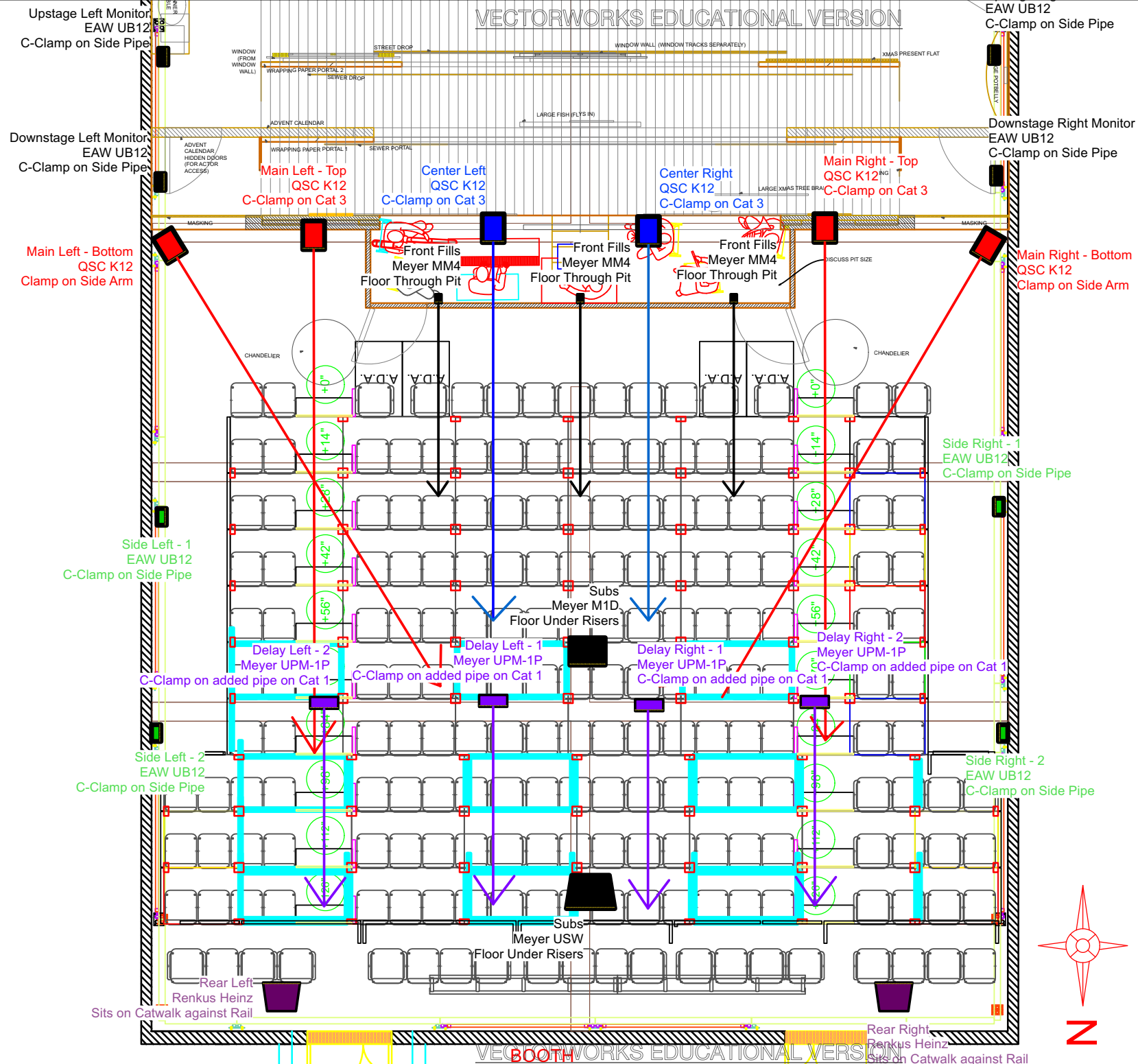
Written and Directed by Mary Zimmerman

Audio Engineering Package  
Lookingglass Theatre Company  
Water Tower Water Works

**Production Manager:** Sarah Burnham  
**Production Stage Manager:** Katrina Herrmann  
**Assistant Stage Manager:** Kat Barrett  
**Floor Manager:** Aaron McEachran  
**Sound Designer:** Andre Pluess  
**Sound Supervisor/Associate Sound Designer:** Brandon Reed  
**Assistant Sound Supervisor:** Morgan Dudaryk

**Shop Pull:** October 17<sup>th</sup> – October 23<sup>rd</sup>, 2022  
**Theatre Load-In:** October 24<sup>th</sup> – November 6<sup>th</sup>, 2022  
**TECH:** November 10<sup>th</sup> – November 15<sup>th</sup>, 2022  
**Preview:** November 13<sup>th</sup> – November 15<sup>th</sup>, 2022  
**Performance:** November 16<sup>th</sup> – January 8<sup>th</sup>, 2023  
**Strike:** January 9<sup>th</sup> – January 15<sup>th</sup>, 2023

VECTORWORKS EDUCATIONAL VERSION



**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
 Andre Pluess

**Associate:**  
 Brandon Reed

**Sound Supervisor:**  
 Brandon Reed

**Audio Engineer:**  
 Brandon Reed

**Sound Board Op:**  
 Brandon Reed

**Director:**  
 Mary Zimmerman

**Speaker Plot:**  
**Composite**

**Dates:**

**Previews:**  
 November 13th - November 15th, 2022

**Shop Pull:**  
 October 17th - October 23rd, 2022

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 October 24th - November 6th, 2022

**TECH:**  
 November 10th - November 15th, 2022

**Performances:**  
 Nov 16th, 2022 - January 8th, 2023



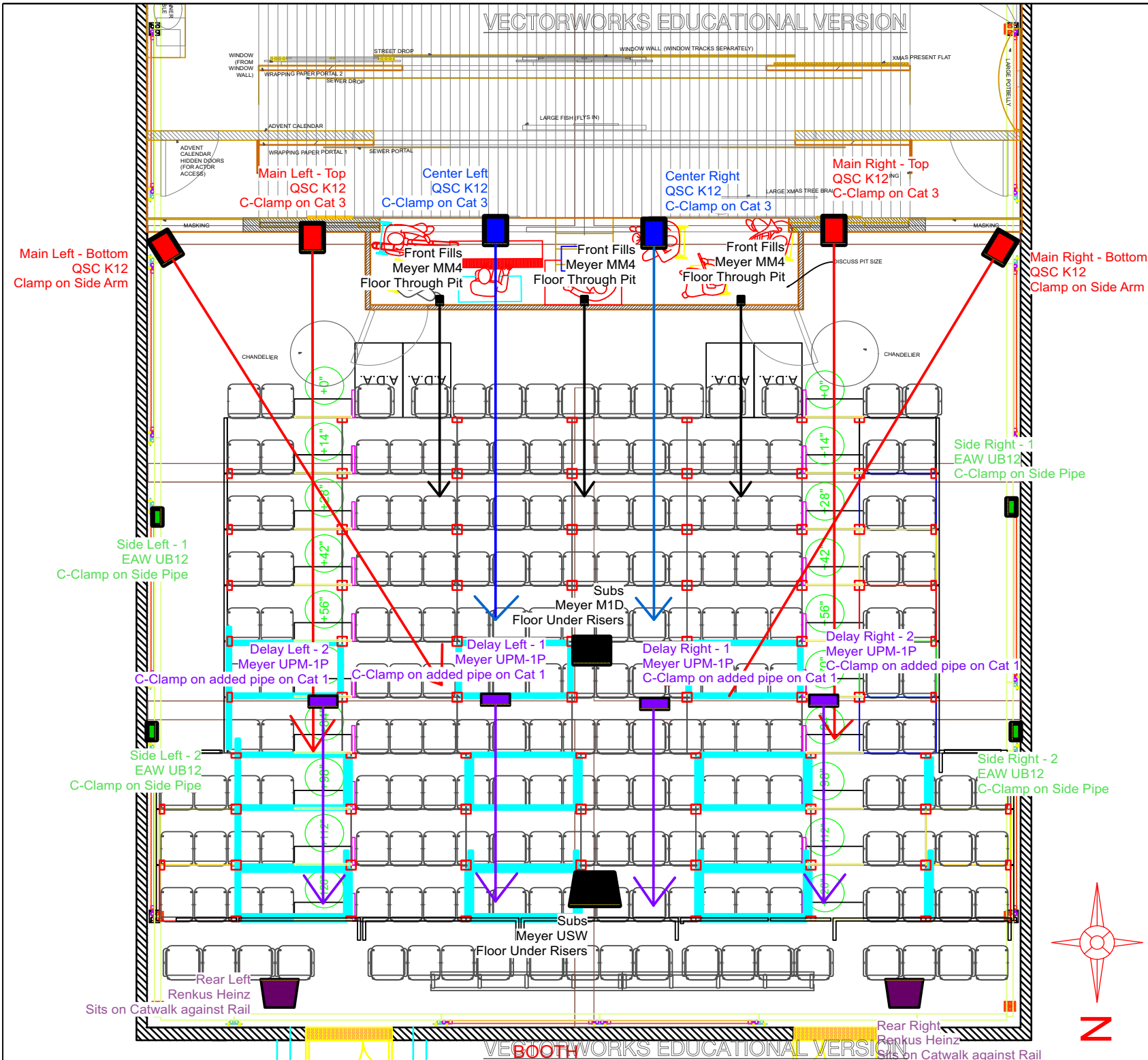
**Drafted By:** Brandon Reed

**Date:** November 15th, 2022

**Scale:** Not to Scale

**Plate #:** 1

VECTORWORKS EDUCATIONAL VERSION



**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
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**Audio Engineer:**  
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**Sound Board Op:**  
 Brandon Reed

**Director:**  
 Mary Zimmerman

**Speaker Plot:**  
 House

**Dates:**

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 Nov 16th, 2022 - January 8th, 2023



**Drafted By:** Brandon Reed

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**Plate #:** 2

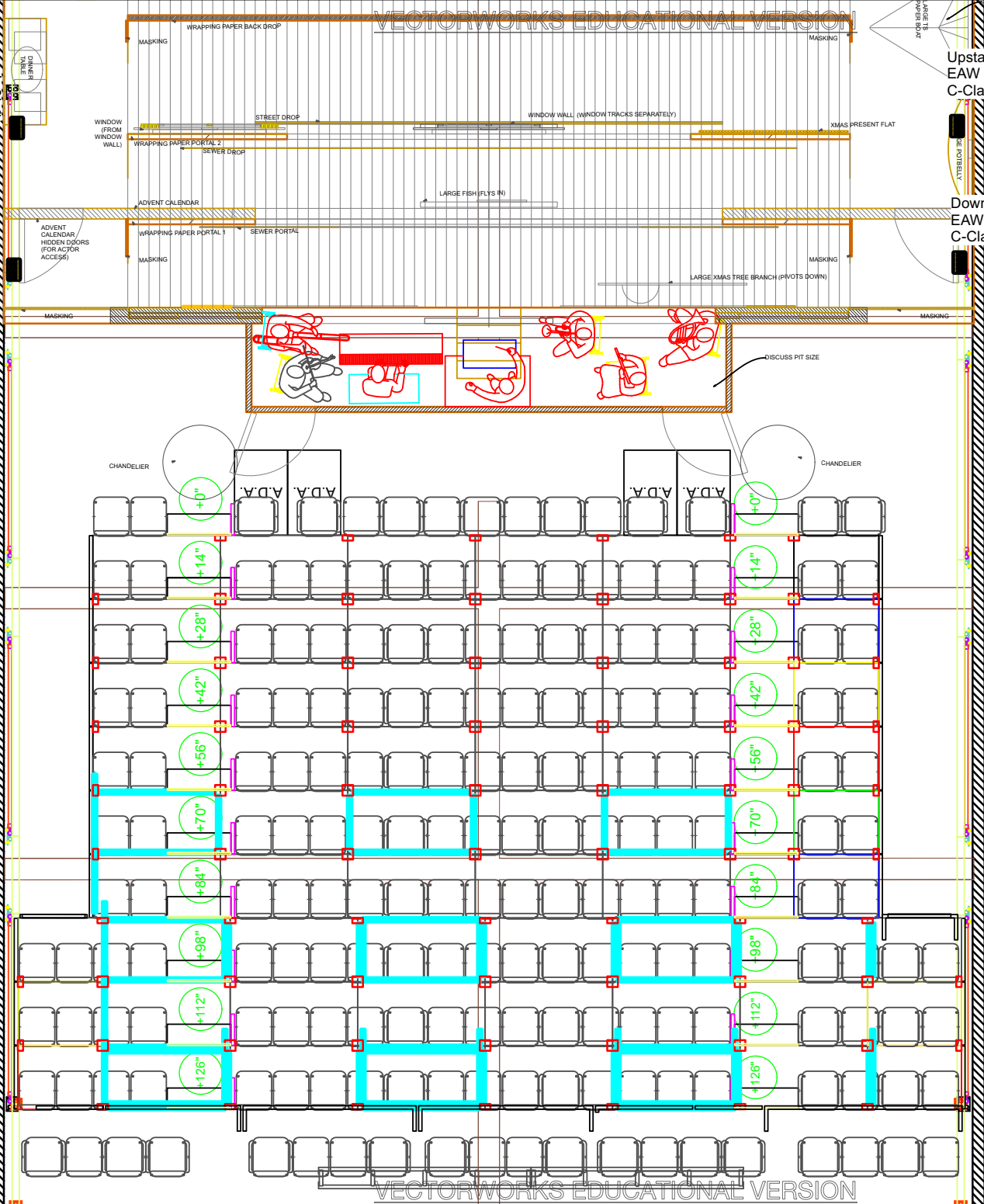
VECTORWORKS EDUCATIONAL VERSION

Upstage Left Monitor  
EAW UB12  
C-Clamp on Side Pipe

Upstage Right Monitor  
EAW UB12  
C-Clamp on Side Pipe

Downstage Left Monitor  
EAW UB12  
C-Clamp on Side Pipe

Downstage Right Monitor  
EAW UB12  
C-Clamp on Side Pipe



VECTORWORKS EDUCATIONAL VERSION

**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

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 Andre Pluess

**Associate:**  
 Brandon Reed

**Sound Supervisor:**  
 Brandon Reed

**Audio Engineer:**  
 Brandon Reed

**Sound Board Op:**  
 Brandon Reed

**Director:**  
 Mary Zimmerman

**Speaker Plot:**  
**Stage**

**Dates:**

**Previews:**  
 November 13th - November 15th, 2022

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**Performances:**  
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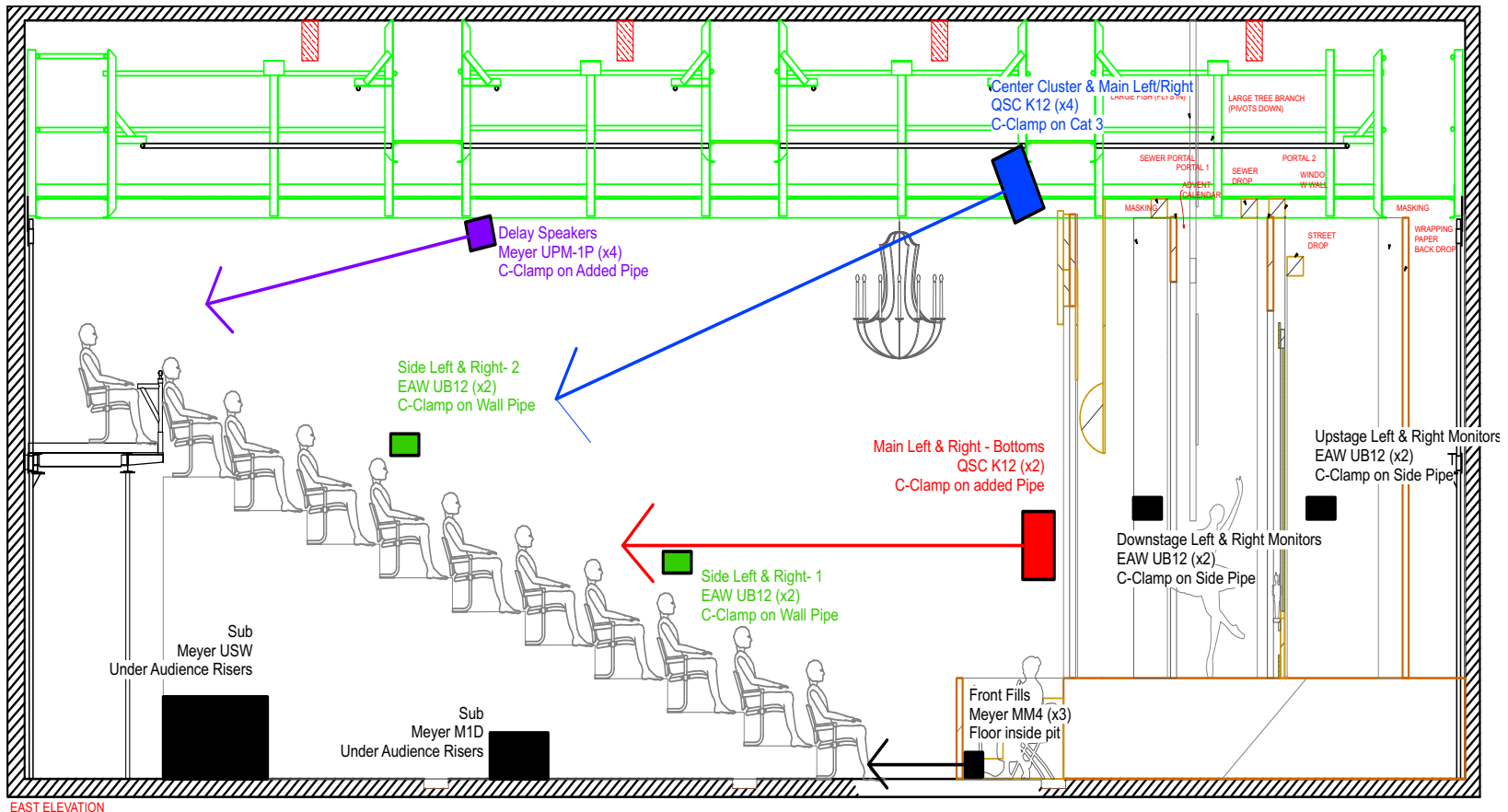


**Drafted By:** Brandon Reed

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**Plate #:** 3



EAST ELEVATION

**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
 Andre Pluess

**Associate:**  
 Brandon Reed

**Sound Supervisor:**  
 Brandon Reed

**Audio Engineer:**  
 Brandon Reed

**Sound Board Op:**  
 Brandon Reed

**Director:**  
 Mary Zimmerman

**Section View:**  
 Composite

**Dates:**

**Previews:**  
 November 13th - November 15th, 2022

**Shop Pull:**  
 October 17th - October 23rd, 2022

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 October 24th - November 6th, 2022

**TECH:**  
 November 10th - November 15th, 2022

**Performances:**  
 Nov 16th, 2022 - January 8th, 2023

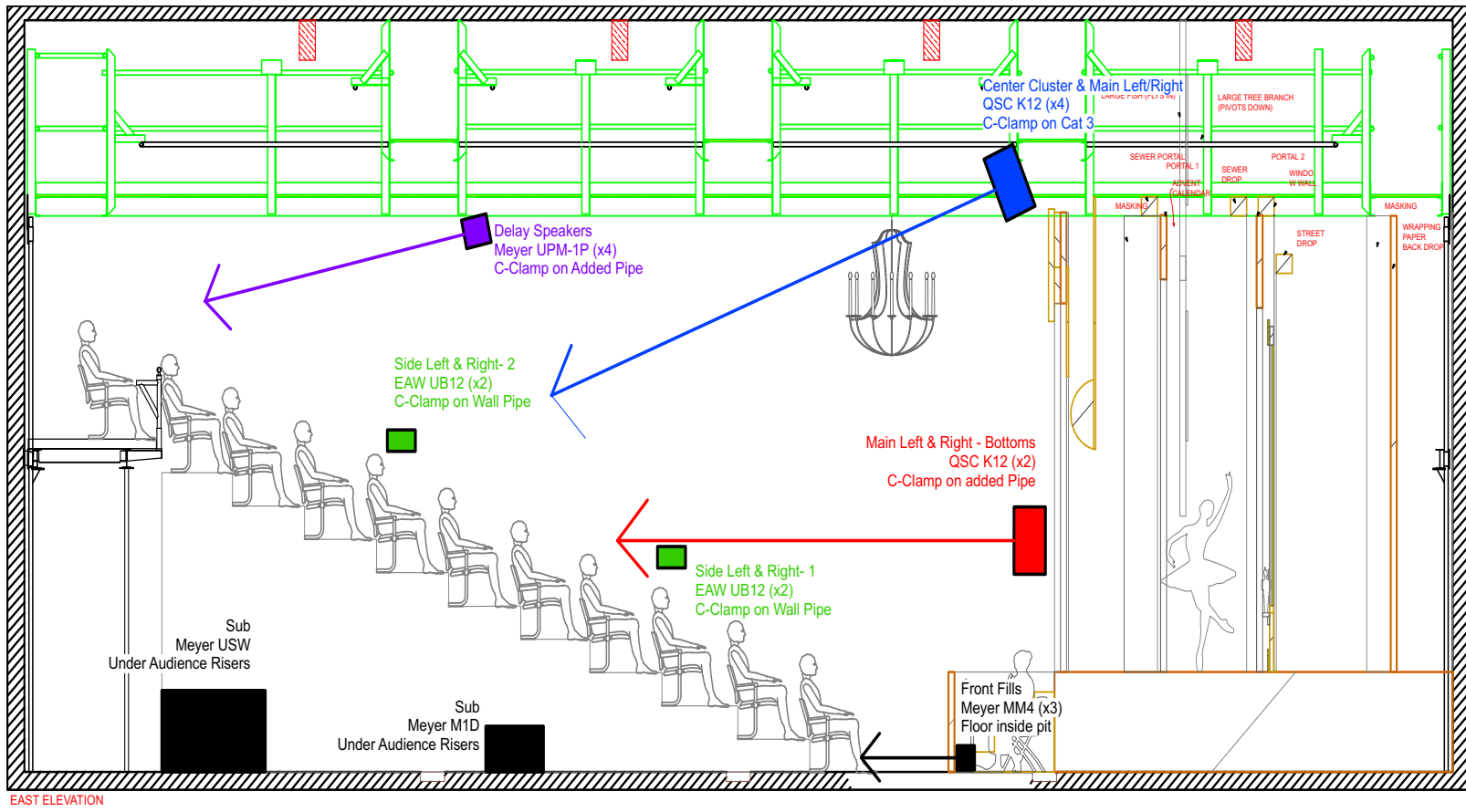


**Drafted By:** Brandon Reed

**Date:** November 15th, 2022

**Scale:** Not to Scale

**Plate #:** 4



EAST ELEVATION

**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
 Andre Pluess

**Associate:**  
 Brandon Reed

**Sound Supervisor:**  
 Brandon Reed

**Audio Engineer:**  
 Brandon Reed

**Sound Board Op:**  
 Brandon Reed

**Director:**  
 Mary Zimmerman

**Section View:**  
 House

**Dates:**

**Previews:**  
 November 13th - November 15th, 2022

**Shop Pull:**  
 October 17th - October 23rd, 2022

**Theatre Load-In:**  
 October 24th - November 6th, 2022

**TECH:**  
 November 10th - November 15th, 2022

**Performances:**  
 Nov 16th, 2022 - January 8th, 2023

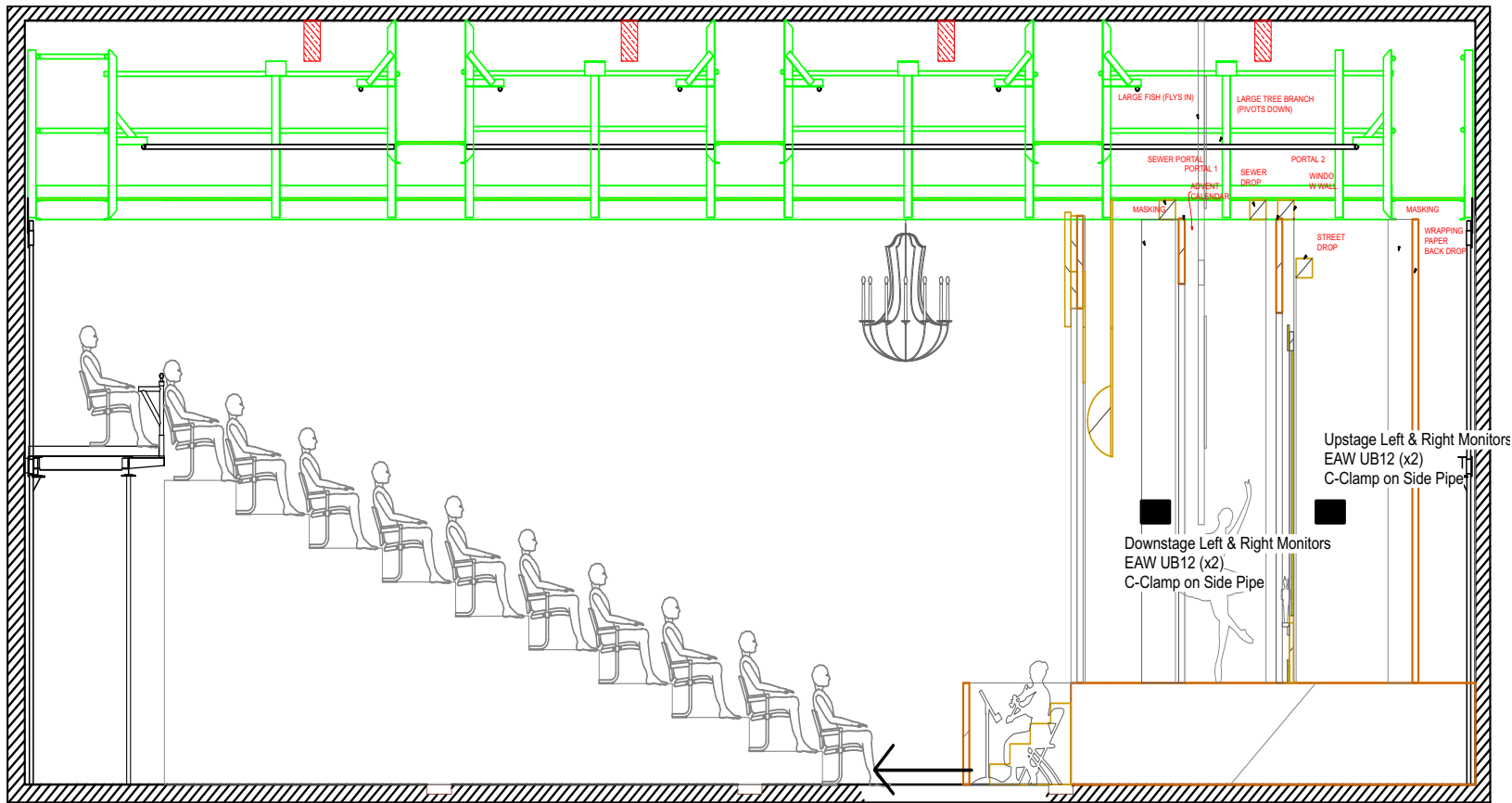


**Drafted By:** Brandon Reed

**Date:** November 15th, 2022

**Scale:** Not to Scale

**Plate #:** 5



EAST ELEVATION

**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

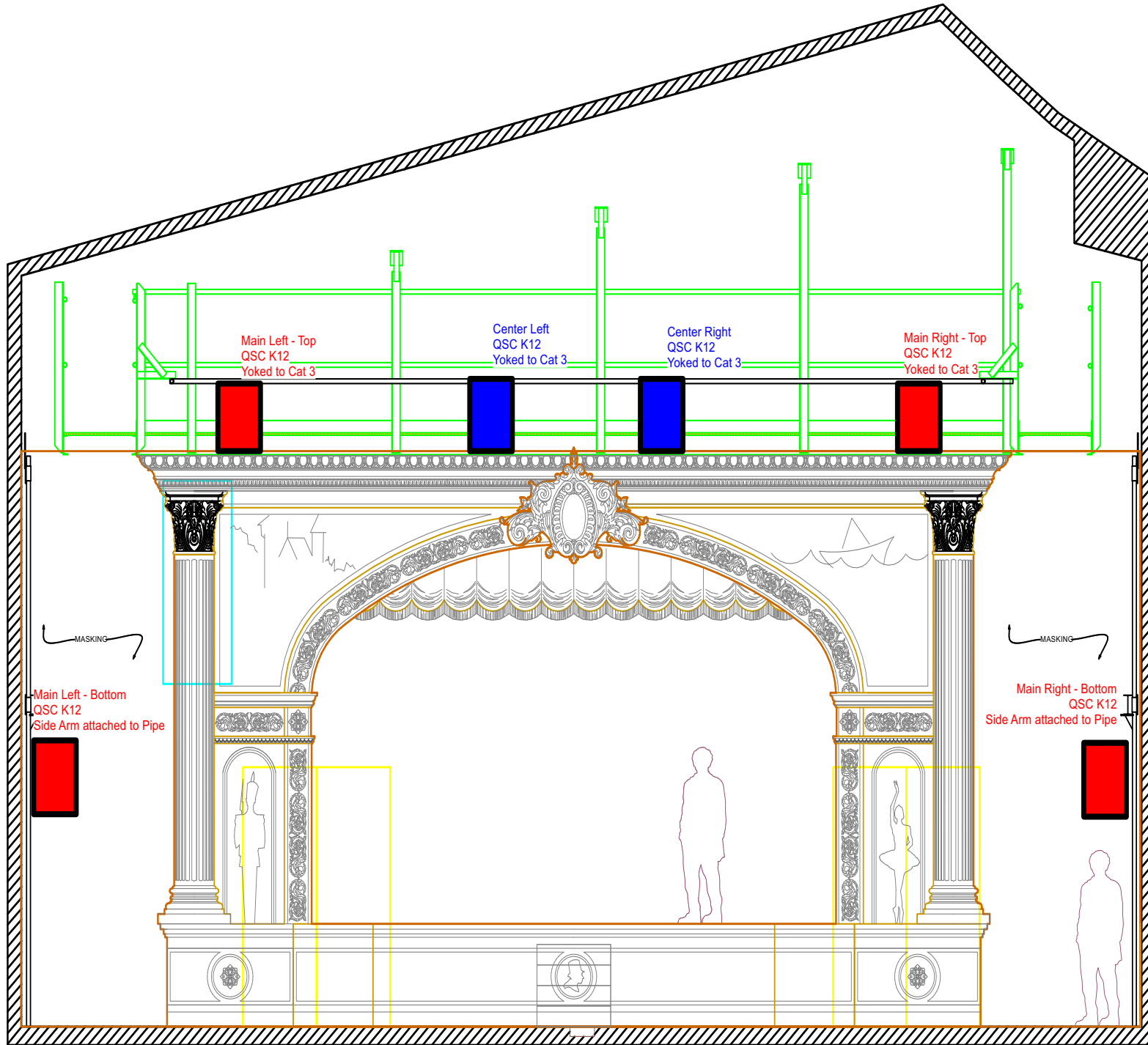
**Sound Design:**  
 Andre Pluess  
**Associate:**  
 Brandon Reed  
**Sound Supervisor:**  
 Brandon Reed  
**Audio Engineer:**  
 Brandon Reed  
**Sound Board Op:**  
 Brandon Reed  
**Director:**  
 Mary Zimmerman

**Section View:**  
**Stage**

**Dates:**  
**Previews:**  
 November 13th - November 15th, 2022  
**Shop Pull:**  
 October 17th - October 23rd, 2022  
**Theatre Load-In:**  
 October 24th - November 6th, 2022  
**TECH:**  
 November 10th - November 15th, 2022  
**Performances:**  
 Nov 16th, 2022 - January 8th, 2023



**Drafted By:** Brandon Reed  
**Date:** November 15th, 2022  
**Scale:** Not to Scale  
**Plate #:** 6



SOUTH ELEVATION

**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
 Andre Pluess  
**Associate:**  
 Brandon Reed  
**Sound Supervisor:**  
 Brandon Reed  
**Audio Engineer:**  
 Brandon Reed  
**Sound Board Op:**  
 Brandon Reed  
**Director:**  
 Mary Zimmerman

**Speaker Elevation**

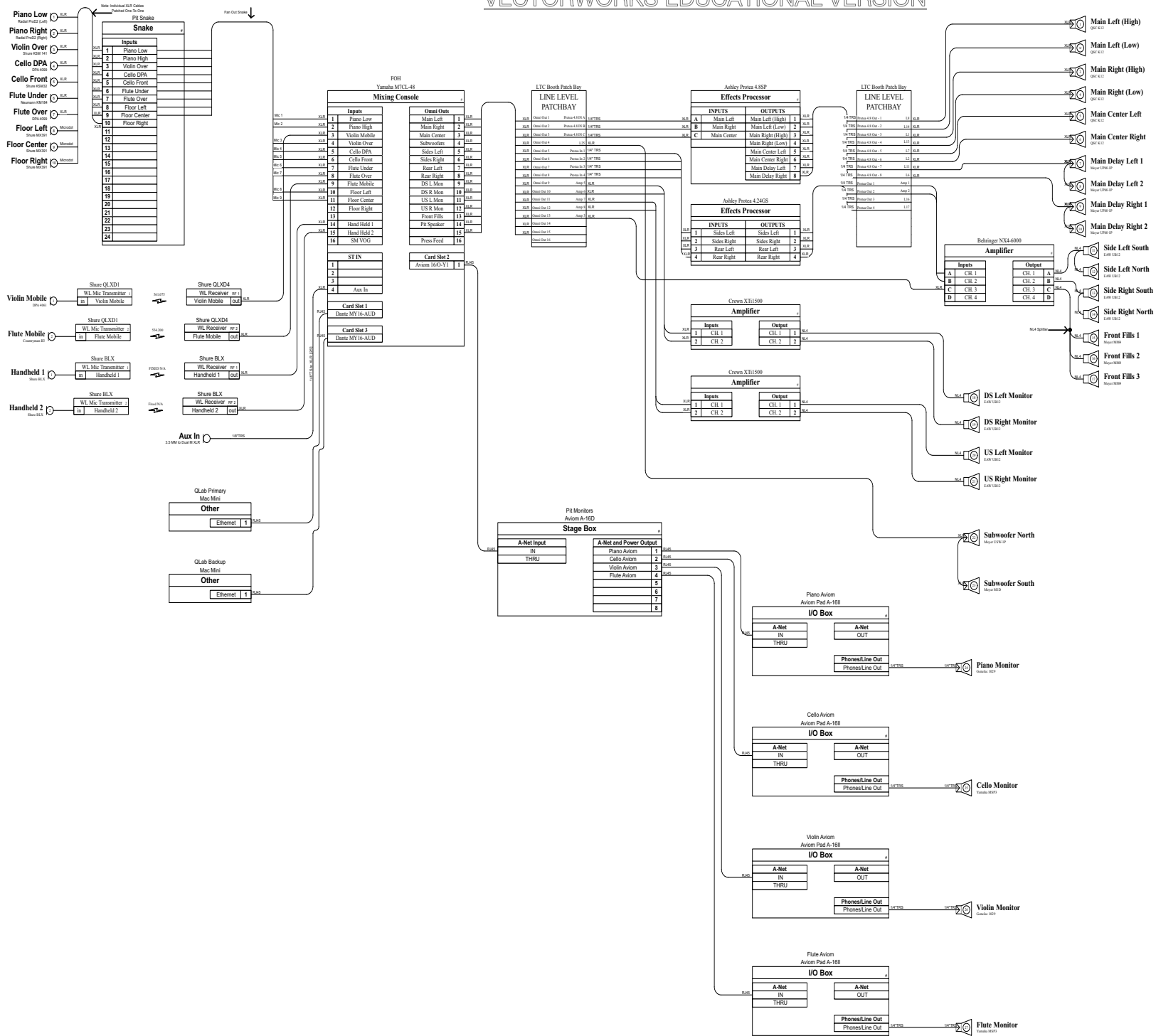
**Dates:**  
**Previews:**  
 November 13th - November 15th, 2022  
**Shop Pull:**  
 October 17th - October 23rd, 2022  
**Theatre Load-In:**  
 October 24th - November 6th, 2022  
**TECH:**  
 November 10th - November 15th, 2022  
**Performances:**  
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**Drafted By:** Brandon Reed  
**Date:** November 15th, 2022  
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**Plate #:** 7



# VECTORWORKS EDUCATIONAL VERSION



**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
 Andre Pluess

**Associate:**  
 Brandon Reed

**Sound Supervisor:**  
 Brandon Reed

**Audio Engineer:**  
 Brandon Reed

**Sound Board Op:**  
 Brandon Reed

**Director:**  
 Mary Zimmerman

## Block Diagram

**Dates:**  
 November 13th - November 15th, 2022

**Previews:**  
 October 17th - October 23rd, 2022

**Shop Pull:**  
 October 24th - November 6th, 2022

**Theatre Load-In:**  
 November 10th - November 15th, 2022

**TECH:**  
 November 10th - November 15th, 2022

**Performances:**  
 Nov 16th, 2022 - January 8th, 2023



**Drafted By:** Brandon Reed

**Date:** December 4th, 2022

**Scale:** Not to Scale

**Plate #:** 8

## Pit To Console

Yamaha Piano	1/4 TS F	1/4 TS M	Cable	1/4 TS M	Left 1/4	Radial ProD2	Left	XLR M	XLR F	Cable	XLR M	XLR F	Input 1	<b>24 Channel, 4 Return Snake</b>
					Right 1/4		Right	XLR M	XLR F	Cable	XLR M	XLR F	Input 2	
							Shure KSM141 (Violin Over)	XLR F	XLR F	Cable	XLR M	XLR F	Input 3	
						DPA 4099 (Cello DPA)	DPA Microdot to XLR M Adaptor	XLR M	XLR F	Cable	XLR M	XLR F	Input 4	
							Shure KSM32 (Cello Front)	XLR M	XLR F	Cable	XLR M	XLR F	Input 5	
							Neumann KM184 (Flute Under)	XLR M	XLR F	Cable	XLR M	XLR F	Input 6	
						DPA 4099 (Flute Over)	DPA Microdot to XLR M Adaptor	XLR M	XLR F	Cable	XLR M	XLR F	Input 7	
							Shure MX391 (Floor Left)	XLR M	XLR F	Cable	XLR M	XLR F	Input 8	
							Shure MX391 (Floor Center)	XLR M	XLR F	Cable	XLR M	XLR F	Input 9	
							Shure MX391 (Floor Right)	XLR M	XLR F	Cable	XLR M	XLR F	Input 10	
											XLR F	Input 11		
											XLR F	Input 12		
											XLR F	Input 13		
											XLR F	Input 14		
											XLR F	Input 15		
											XLR F	Input 16		
											XLR F	Input 17		
											XLR F	Input 18		
											XLR F	Input 19		
											XLR F	Input 20		
											XLR F	Input 21		
											XLR F	Input 22		
											XLR F	Input 23		
											XLR F	Input 24		

## Inputs to Wall Plates

<b>Shure SM58s (TECH VOG)</b>	<b>XLR M</b>	<b>XLR F</b>	<b>Cable</b>	<b>XLR M</b>	<b>XLR F</b>	<b>Microphone 22</b>	<b>Grid: Cat 1 E</b>
					<b>XLR M</b>	<b>Line Out 11</b>	
					<b>XLR M</b>	<b>Line Out 12</b>	
					<b>XLR M</b>	<b>Comm A</b>	
					<b>XLR M</b>	<b>Comm B</b>	
					<b>XLR M</b>	<b>Comm C</b>	
					<b>XLR M</b>	<b>Comm D</b>	

<b>XLR F</b>	<b>Microphone 19</b>	<b>Grid: Cat 1 W</b>
<b>XLR M</b>	<b>Line Out 5</b>	
<b>XLR M</b>	<b>Line Out 6</b>	
<b>XLR M</b>	<b>Comm A</b>	
<b>XLR M</b>	<b>Comm B</b>	
<b>XLR M</b>	<b>Comm C</b>	
<b>XLR M</b>	<b>Comm D</b>	

<b>Sennheiser MKE600 (Room Mic)</b>	<b>XLR M</b>	<b>XLR F</b>	<b>Cable</b>	<b>XLR M</b>	<b>XLR F</b>	<b>Microphone 21</b>	<b>Grid: Cat 2 E</b>
					<b>XLR M</b>	<b>Line Out 9</b>	
					<b>XLR M</b>	<b>Line Out 10</b>	
					<b>XLR M</b>	<b>Comm A</b>	
					<b>XLR M</b>	<b>Comm B</b>	
					<b>XLR M</b>	<b>Comm C</b>	
					<b>XLR M</b>	<b>Comm D</b>	

<b>XLR F</b>	<b>Microphone 18</b>	<b>Grid: Cat 2 W</b>
<b>XLR M</b>	<b>Line Out 3</b>	
<b>XLR M</b>	<b>Line Out 4</b>	
<b>XLR M</b>	<b>Comm A</b>	
<b>XLR M</b>	<b>Comm B</b>	
<b>XLR M</b>	<b>Comm C</b>	
<b>XLR M</b>	<b>Comm D</b>	

<b>XLR F</b>	<b>Microphone 20</b>	<b>Grid: Cat 3 E</b>
<b>XLR M</b>	<b>Line Out 7</b>	
<b>XLR M</b>	<b>Line Out 8</b>	
<b>XLR M</b>	<b>Comm A</b>	
<b>XLR M</b>	<b>Comm B</b>	
<b>XLR M</b>	<b>Comm C</b>	
<b>XLR M</b>	<b>Comm D</b>	

<b>XLR F</b>	<b>Microphone 17</b>	<b>Grid: Cat 3 W</b>
<b>XLR M</b>	<b>Line Out 1</b>	
<b>XLR M</b>	<b>Line Out 2</b>	
<b>XLR M</b>	<b>Comm A</b>	
<b>XLR M</b>	<b>Comm B</b>	
<b>XLR M</b>	<b>Comm C</b>	
<b>XLR M</b>	<b>Comm D</b>	

<b>Clear Com Base Station - Announce Out</b>	<b>XLR M</b>	<b>XLR F</b>	<b>Cable</b>	<b>XLR M</b>	<b>XLR F</b>	<b>Microphone 29</b>	<b>Grid: NE Patch Plate</b>
					<b>XLR F</b>	<b>Microphone 30</b>	
					<b>XLR M</b>	<b>Line Out 16</b>	
					<b>XLR M</b>	<b>Comm A</b>	
					<b>XLR M</b>	<b>Comm B</b>	
					<b>XLR M</b>	<b>Comm C</b>	
					<b>XLR M</b>	<b>Comm D</b>	
					<b>RCA</b>	<b>Video 2</b>	

<b>XLR F</b>	<b>Microphone 25</b>	<b>Grid: East Patch Plate</b>
<b>XLR F</b>	<b>Microphone 26</b>	
<b>XLR M</b>	<b>Line Out 14</b>	
<b>NL4 F</b>	<b>Speaker 2</b>	
<b>XLR M</b>	<b>Comm A</b>	
<b>XLR M</b>	<b>Comm B</b>	
<b>XLR M</b>	<b>Comm C</b>	
<b>XLR M</b>	<b>Comm D</b>	

<b>XLR F</b>	<b>Microphone 27</b>	<b>Grid: SE Patch Plate</b>
<b>XLR F</b>	<b>Microphone 28</b>	
<b>XLR M</b>	<b>Line Out 15</b>	
<b>XLR M</b>	<b>Comm A</b>	
<b>XLR M</b>	<b>Comm B</b>	
<b>XLR M</b>	<b>Comm C</b>	
<b>XLR M</b>	<b>Comm D</b>	
<b>RCA</b>	<b>Video 1</b>	

<b>XLR F</b>	<b>Microphone 23</b>	<b>Grid: SW Patch Plate</b>
<b>XLR F</b>	<b>Microphone 24</b>	
<b>XLR M</b>	<b>Line Out 13</b>	
<b>NL4 F</b>	<b>Speaker 1</b>	
<b>XLR M</b>	<b>Comm A</b>	
<b>XLR M</b>	<b>Comm B</b>	
<b>XLR M</b>	<b>Comm C</b>	
<b>XLR M</b>	<b>Comm D</b>	

<b>XLR F</b>	<b>Microphone 31</b>	<b>Grid: West Patch Plate</b>
<b>XLR F</b>	<b>Microphone 32</b>	
<b>XLR M</b>	<b>Line Out 17</b>	
<b>XLR M</b>	<b>Comm A</b>	
<b>XLR M</b>	<b>Comm B</b>	
<b>XLR M</b>	<b>Comm C</b>	
<b>XLR M</b>	<b>Comm D</b>	
<b>RCA</b>	<b>Video 3</b>	

<b>XLR F</b>	<b>Microphone 15</b>	
<b>XLR F</b>	<b>Microphone 16</b>	
<b>XLR M</b>	<b>Line Out 25</b>	
<b>NL4 F</b>	<b>Speaker 4</b>	

XLR M	Comm A	House: North Patch Plate
XLR M	Comm B	
XLR M	Comm C	
XLR M	Comm D	
RCA F	Video 9	

XLR F	Microphone 13	House: East Patch Plate
XLR F	Microphone 14	
XLR M	Line Out 24	
NL4 F	Speaker 3	
XLR M	Comm A	
XLR M	Comm B	
XLR M	Comm C	
XLR M	Comm D	
RCA F	Video 8	

Shure SM58s (BOH Page Mic)	XLR M	XLR F	Cable	XLR M	XLR F	Microphone 1	House: South Patch Plate
					XLR F	Microphone 2	
					XLR F	Microphone 3	
					XLR F	Microphone 4	
					XLR F	Microphone 5	
					XLR F	Microphone 6	
					XLR M	Line Out 22	
					NL4 F	Speaker 5	
					NL4 F	Speaker 6	
					XLR M	Comm A	
					XLR M	Comm B	
					XLR M	Comm C	
					XLR M	Comm D	
					RCA F	Video 6	

XLR F	Microphone 7	House: West Patch Plate
XLR F	Microphone 8	
XLR F	Microphone 9	
XLR F	Microphone 10	
XLR F	Microphone 11	
XLR F	Microphone 12	
XLR M	Line Out 23	
NL4 F	Speaker 7	
NL4 F	Speaker 8	
XLR M	Comm A	
XLR M	Comm B	
XLR M	Comm C	
XLR M	Comm D	
RCA F	Video 7	

## Console Inputs

					24 Channel, 4 Return Pit Snake	Mic 1	Cable	XLR M	XLR F	Input 1	Yamaha M7CL-48	
						Mic 2	Cable	XLR M	XLR F	Input 2		
DPA 4061	TA4F F	Cable	TA4F M	Shure QLXD4 (RF 1, Violin Mobile)	XLR M	XLR F	Cable	XLR M	XLR F	Input 3		
					24 Channel, 4 Return Pit Snake	Mic 3	Cable	XLR M	XLR F	Input 4		
						Mic 4	Cable	XLR M	XLR F	Input 5		
						Mic 5	Cable	XLR M	XLR F	Input 6		
						Mic 6	Cable	XLR M	XLR F	Input 7		
						Mic 7	Cable	XLR M	XLR F	Input 8		
Countryman B3	TA4F F	Cable	TA4F M	Shure QLXD4 (RF 2, Flute Mobile)	XLR M	XLR F	Cable	XLR M	XLR F	Input 9		
					24 Channel, 4 Return Pit Snake	Mic 8	Cable	XLR M	XLR F	Input 10		
						Mic 9	Cable	XLR M	XLR F	Input 11		
						Mic 10	Cable	XLR M	XLR F	Input 12		
									XLR F	Input 13		
					Shure BLX (HH 1)	XLR M	XLR F	Cable	XLR M	XLR F		Input 14
					Shure BLX (HH 2)	XLR M	XLR F	Cable	XLR M	XLR F		Input 15
Mackie 1402					1/4 TRS (Aux 2)	1/4 to XLR M Adaptor	XLR F	Cable	XLR M	XLR F		Input 16
										Input 17		
										Input 18		
										Input 19		
										Input 20		
										Input 21		
										Input 22		
										Input 23		
										Input 24		
										Input 25		
										Input 26		
										Input 27		
										Input 28		
										Input 29		
										Input 30		
										Input 31		
										Input 32		
										Input 33		
										Input 34		
										Input 35		
										Input 36		
										Input 37		
										Input 38		
										Input 39		
										Input 40		
										Input 41		
										Input 42		
										Input 43		
										Input 44		
										Input 45		
										Input 46		
										Input 47		
										Input 48		
					1/8 or 3.55 MM Plug (Aux In)	Cable	Cable	XLR M	XLR M	XLR F	ST IN 4 - L	
									XLR F	ST IN 4 - R		

**Console Outputs & Patch Bay**

<b>Yamaha M7CL-48</b>	<b>Omni Out 1</b>	XLR M	XLR F	16 Channel LTC Snake - 1	XLR M	XLR F	Mic 1	<b>G Block Snake</b>	Mic 1	XLR M	XLR F	Omni 1	<b>20 Channel Audio Return Snake</b>
	<b>Omni Out 2</b>	XLR M	XLR F	16 Channel LTC Snake - 2	XLR M	XLR F	Mic 2		Mic 2	XLR M	XLR F	Omni 2	
	<b>Omni Out 3</b>	XLR M	XLR F	16 Channel LTC Snake - 3	XLR M	XLR F	Mic 3		Mic 3	XLR M	XLR F	Omni 3	
	<b>Omni Out 4</b>	XLR M	XLR F	16 Channel LTC Snake - 4	XLR M	XLR F	Mic 4		Mic 4	XLR M	XLR F	Omni 4	
	<b>Omni Out 5</b>	XLR M	XLR F	16 Channel LTC Snake - 5	XLR M	XLR F	Mic 5		Mic 5	XLR M	XLR F	Omni 5	
	<b>Omni Out 6</b>	XLR M	XLR F	16 Channel LTC Snake - 6	XLR M	XLR F	Mic 6		Mic 6	XLR M	XLR F	Omni 6	
	<b>Omni Out 7</b>	XLR M	XLR F	16 Channel LTC Snake - 7	XLR M	XLR F	Mic 7		Mic 7	XLR M	XLR F	Omni 7	
	<b>Omni Out 8</b>	XLR M	XLR F	16 Channel LTC Snake - 8	XLR M	XLR F	Mic 8		Mic 8	XLR M	XLR F	Omni 8	
	<b>Omni Out 9</b>	XLR M	XLR F	16 Channel LTC Snake - 9	XLR M	XLR F	Mic 9		Mic 9	XLR M	XLR F	Omni 9	
	<b>Omni Out 10</b>	XLR M	XLR F	16 Channel LTC Snake - 10	XLR M	XLR F	Mic 10		Mic 10	XLR M	XLR F	Omni 10	
	<b>Omni Out 11</b>	XLR M	XLR F	16 Channel LTC Snake - 11	XLR M	XLR F	Mic 11		Mic 11	XLR M	XLR F	Omni 11	
	<b>Omni Out 12</b>	XLR M	XLR F	16 Channel LTC Snake - 12	XLR M	XLR F	Mic 12		Mic 12	XLR M	XLR F	Omni 12	
	<b>Omni Out 13</b>	XLR M	XLR F	16 Channel LTC Snake - 13	XLR M	XLR F	Mic 13		Mic 13	XLR M	XLR F	Omni 13	
	<b>Omni Out 14</b>	XLR M	XLR F	16 Channel LTC Snake - 14	XLR M	XLR F	Mic 14		Mic 14	XLR M	XLR F	Omni 14	
	<b>Omni Out 15</b>	XLR M	XLR F	16 Channel LTC Snake - 15	XLR M	XLR F	Mic 15		Mic 15	XLR M	XLR F	Omni 15	
	<b>Omni Out 16</b>	XLR M	XLR F	16 Channel LTC Snake - 16	XLR M	XLR F	Mic 16		Mic 16	XLR M	XLR F	Omni 16	
					<b>Main L</b>	XLR M			XLR F	<b>Cable</b>	XLR M	XLR F	
				<b>Main R</b>	XLR M		XLR F	<b>Cable</b>	XLR M	XLR F	Omni 20		

<b>20 Channel Audio Return Snake</b>	<b>LTC Booth Wall Plate</b>	<b>LTC Audio Patch Bay</b>	Omni Out 1	1/4 TRS	<b>Cable</b>	1/4 TRS	Protea 4.8 IN - A	<b>Internal Wiring</b>	XLR F	Input A	<b>Ashley Protea 4.8</b>	Output 1	XLR M	<b>Internal Wiring</b>	<b>LTC Audio Patch Bay</b>			
			Omni Out 2	1/4 TRS	<b>Cable</b>	1/4 TRS	Protea 4.8 IN - B		XLR F	Input B		Output 2	XLR M					
			Omni Out 3	1/4 TRS	<b>Cable</b>	1/4 TRS	Protea 4.8 IN - C		XLR F	Input C		Output 3	XLR M					
			Omni Out 4	1/4 TRS	<b>Cable</b>	1/4 TRS	L25		<b>House - North Wall Plate</b>	Input 1		Output 4	XLR M					
			Omni Out 5	1/4 TRS	<b>Cable</b>	1/4 TRS	Protea IN 1		XLR F	Input 2		Output 5	XLR M					
			Omni Out 6	1/4 TRS	<b>Cable</b>	1/4 TRS	Protea IN 2		XLR F	Input 3		Output 6	XLR M					
			Omni Out 7	1/4 TRS	<b>Cable</b>	1/4 TRS	Protea IN 3		XLR F	Input 4	<b>Ashley Protea 4.24G</b>	Output 1	XLR M		<b>Internal Wiring</b>	<b>LTC Audio Patch Bay</b>		
			Omni Out 8	1/4 TRS	<b>Cable</b>	1/4 TRS	Protea IN 4		XLR F	Input 4		Output 2	XLR M					
			Omni Out 9	1/4 TRS	<b>Cable</b>	1/4 TRS	Amp 5		XLR F	Channel 1		Output 3	XLR M					
			Omni Out 10	1/4 TRS	<b>Cable</b>	1/4 TRS	Amp 6		XLR F	Channel 2		Output 4	XLR M					
			Omni Out 11	1/4 TRS	<b>Cable</b>	1/4 TRS	Amp 7		XLR F	Channel 1		Channel 1	NL4 F					
			Omni Out 12	1/4 TRS	<b>Cable</b>	1/4 TRS	Amp 8		XLR F	Channel 2		Channel 2	NL4 F					
			Omni Out 13	1/4 TRS	<b>Cable</b>	1/4 TRS	Amp 3		XLR F	CH. C	<b>Crown Xi 1500</b>	Channel 1	NL4 F			<b>Behringer NX4-6000</b>	CH. C	NL4 F
			Omni Out 14															
			Omni Out 15															
			Omni Out 16															
			Omni Out 17															
Omni Out 18																		
Omni Out 19	1/4 TRS	<b>Cable</b>	1/4 TRS	OLD DA In L	<b>Internal Wiring</b>	<b>Symetric Distributor (LEFT)</b>	Output A	<b>Internal Wiring</b>	OLD SUB DA OUT 1	1/4 TRS	<b>Cable</b>	1/4 TRS	M.T PGM	<b>Internal Wiring</b>		<b>Backstage Monitors</b>		
Omni Out 20	1/4 TRS	<b>Cable</b>	1/4 TRS	OLD DA In R		<b>Symetric Distributor (RIGHT)</b>	Output B		OLD R DA OUT 1	1/4 TRS	<b>Cable</b>	1/4 TRS	LBY Page			<b>Lobby Mixer</b>		
									OLD R DA OUT 2	1/4 TRS	<b>Cable</b>	1/4 TRS	ALS IN			<b>Listen Tech ALD System</b>		

<b>LTC Audio Patch Bay</b>	Protea 4.8 Out - 1	1/4 TRS	<b>Cable</b>	1/4 TRS	L8	<b>Internal Wiring</b>	<b>Grid - Cat 3 E Plate</b>				
	Protea 4.8 Out - 2	1/4 TRS	<b>Cable</b>	1/4 TRS	L14		<b>Grid - East Patch Plate</b>				
	Protea 4.8 Out - 3	1/4 TRS	<b>Cable</b>	1/4 TRS	L1		<b>Grid - Cat 3 W Plate</b>				
	Protea 4.8 Out - 4	1/4 TRS	<b>Cable</b>	1/4 TRS	L13		<b>Grid - SW Patch Plate</b>				
	Protea 4.8 Out - 5	1/4 TRS	<b>Cable</b>	1/4 TRS	L7		<b>Grid - Cat 3 E Plate</b>				
	Protea 4.8 Out - 6	1/4 TRS	<b>Cable</b>	1/4 TRS	L2		<b>Grid - Cat 3 W Plate</b>				
	Protea 4.8 Out - 7	1/4 TRS	<b>Cable</b>	1/4 TRS	L11		<b>Grid - Cat 1 E Plate</b>				
	Protea 4.8 Out - 8	1/4 TRS	<b>Cable</b>	1/4 TRS	L6		<b>Grid - Cat 1 W Plate</b>				
	Protea Out 1	1/4 TRS	<b>Cable</b>	1/4 TRS	Amp 1		XLR F	CH. A			
	Protea Out 2	1/4 TRS	<b>Cable</b>	1/4 TRS	Amp 2		XLR F	CH. B			
	Protea Out 3	1/4 TRS	<b>Cable</b>	1/4 TRS	L16		<b>Grid - NE Patch Plate</b>	<b>Behringer NX4-6000</b>	CH. A	<b>Internal Wiring</b>	<b>LTC Audio Patch Bay</b>
	Protea Out 4	1/4 TRS	<b>Cable</b>	1/4 TRS	L17		<b>Grid - West Patch Plate</b>		CH. B		

<b>LTC Audio Patch Bay</b>	Amp 1	NL4 F	NL4 M	<b>Cable</b>	NL4 M	SP 2	<b>Internal Wiring</b>	<b>Grid - East Patch Plate</b>
	Amp 2	NL4 F	NL4 M	<b>Cable</b>	NL4 M	SP 1		<b>Grid - SW Patch Plate</b>
	Amp 3	NL4 F	NL4 M	<b>Cable</b>	NL4 M	SP 8		<b>House - West Patch Plate</b>
	Amp 5	NL4 F	NL4 M	<b>Cable</b>	NL4 M	SP 3		<b>House - East Patch Plate</b>
	Amp 6	NL4 F	NL4 M	<b>Cable</b>	NL4 M	SP 7		<b>House - West Patch Plate</b>
	Amp 7	NL4 F	NL4 M	<b>Cable</b>	NL4 M	SP 5		<b>House - South Patch Plate</b>
	Amp 8	NL4 F	NL4 M	<b>Cable</b>	NL4 M	SP 6		<b>House - South Patch Plate</b>

## Inputs to Monitor Mixer

LTC Booth Patch Plate	LTC 32 Channel Input Snake	Mic 21	XLR M	XLR F	Cable	XLR M	XLR F	Mic 1	Mackie 1402
		Clear Com Base Station	Announce Out	XLR M	XLR F	Cable	XLR M	XLR F	
							XLR F	Mic 3	
		Shure SM58s	XLR M	XLR F	Cable	XLR M	XLR F	Mic 4	
LTC Booth Patch Plate	LTC 32 Channel Input Snake	Mic 22	XLR M	XLR F	Cable	XLR M	XLR F	Mic 5	
		Mic 1	XLR M	XLR F	Cable	XLR M	XLR F	Mic 6	
							1/4 F	Line In 7/8	
							1/4 F	Line In 9/10	
							1/4 F	Line In 11/12	
							1/4 F	Line In 13/14	



### Patch Plates to Speakers

Grid: Cat 1 E	Microphone 22	XLR F											
	Line Out 11	XLR M	XLR F	Cable	XLR M	XLR F	Meyer UPM-1P (Delay Left - 1)	XLR M	XLR F	Cable	XLR M	XLR F	Meyer UPM-1P (Delay Left - 2)
	Line Out 12	XLR M											
	Comm A	XLR M											
	Comm B	XLR M											
	Comm C	XLR M											
	Comm D	XLR M											

Grid: Cat 1 W	Microphone 19	XLR F											
	Line Out 5	XLR M											
	Line Out 6	XLR M	XLR F	Cable	XLR M	XLR F	Meyer UPM-1P (Delay Right - 1)	XLR M	XLR F	Cable	XLR M	XLR F	Meyer UPM-1P (Delay Right - 2)
	Comm A	XLR M											
	Comm B	XLR M											
	Comm C	XLR M											
	Comm D	XLR M											

Grid: Cat 2 E	Microphone 21	XLR F										
	Line Out 9	XLR M										
	Line Out 10	XLR M										
	Comm A	XLR M										
	Comm B	XLR M										
	Comm C	XLR M										
	Comm D	XLR M										

Grid: Cat 2 W	Microphone 18	XLR F										
	Line Out 3	XLR M										
	Line Out 4	XLR M										
	Comm A	XLR M										
	Comm B	XLR M										
	Comm C	XLR M										
	Comm D	XLR M										

Grid: Cat 3 E	Microphone 20	XLR F										
	Line Out 7	XLR M	XLR F	Cable	XLR M	XLR F	QSC K12 (Main Center - Left)					
	Line Out 8	XLR M	XLR F	Cable	XLR M	XLR F	QSC K12 (Main Left - High)					
	Comm A	XLR M										
	Comm B	XLR M										
	Comm C	XLR M										
	Comm D	XLR M										

Grid: Cat 3 W	Microphone 17	XLR F										
	Line Out 1	XLR M	XLR F	Cable	XLR M	XLR F	QSC K12 (Main Right - High)					
	Line Out 2	XLR M	XLR F	Cable	XLR M	XLR F	QSC K12 (Main Center - Right)					
	Comm A	XLR M										
	Comm B	XLR M										
	Comm C	XLR M										
	Comm D	XLR M										

Grid: NE Patch	Microphone 29	XLR F										
	Microphone 30	XLR F										
	Line Out 16	XLR M	XLR F	Cable	XLR M	XLR F	Renkus Heinz (Rear Left)					
	Comm A	XLR M										

Plate	Comm B	XLR M
	Comm C	XLR M
	Comm D	XLR M
	Video 2	RCA

Grid: East Patch Plate	Microphone 25	XLR F												
	Microphone 26	XLR F												
	Line Out 14	XLR M	XLR F	Cable	XLR M	XLR F	QSC K12 (Main Left - Low)							
	Speaker 2	NL4 F	NL4 M	Cable	NL4 M	NL4 F	EAW UB12 (Side Left - North)	Screw Ports	Barewire	Cable	NL4 M	NL4 F	EAW UB12 (Side Left - South)	
	Comm A	XLR M												
	Comm B	XLR M												
	Comm C	XLR M												

Grid: SE Patch Plate	Microphone 27	XLR F
	Microphone 28	XLR F
	Line Out 15	XLR M
	Comm A	XLR M
	Comm B	XLR M
	Comm C	XLR M
	Comm D	XLR M
Video 1	RCA	

Grid: SW Patch Plate	Microphone 23	XLR F												
	Microphone 24	XLR F												
	Line Out 13	XLR M	XLR F	Cable	XLR M	XLR F	QSC K12 (Main Right - Low)							
	Speaker 1	NL4 F	NL4 M	Cable	NL4 M	NL4 F	EAW UB12 (Side Right - North)	Screw Ports	Barewire	Cable	NL4 M	NL4 F	EAW UB12 (Side Right - South)	
	Comm A	XLR M												
	Comm B	XLR M												
	Comm C	XLR M												

Grid: West Patch Plate	Microphone 31	XLR F												
	Microphone 32	XLR F												
	Line Out 17	XLR M	XLR F	Cable	XLR M	XLR F	Renkus Heinz (Rear Right)							
	Comm A	XLR M												
	Comm B	XLR M												
	Comm C	XLR M												
	Comm D	XLR M												
Video 3	RCA													

House: North Patch Plate	Microphone 15	XLR F												
	Microphone 16	XLR F												
	Line Out 25	XLR M	XLR F	Cable	XLR M	XLR F	Meyer USW (Subwoofer - North)	XLR M	XLR F	Cable	XLR M	XLR F	Meyer MID (Subwoofer - South)	
	Speaker 4	NL4 F												
	Comm A	XLR M												
	Comm B	XLR M												
	Comm C	XLR M												
Comm D	XLR M													
Video 9	RCA F													

House: East	Microphone 13	XLR F												
	Microphone 14	XLR F												
	Line Out 24	XLR M												
	Speaker 3	NL4 F	NL4 M	Cable	NL4 M	NL4 F	EAW UB12 (DS L Monitor)							

House: East Patch Plate	Comm A	XLR M
	Comm B	XLR M
	Comm C	XLR M
	Comm D	XLR M
	Video 8	RCA F

House: South Patch Plate	Microphone 1	XLR F					
	Microphone 2	XLR F					
	Microphone 3	XLR F					
	Microphone 4	XLR F					
	Microphone 5	XLR F					
	Microphone 6	XLR F					
	Line Out 22	XLR M					
	Speaker 5	NL4 F	NL4 M	Cable	NL4 M	NL4 F	EAW UB12 (US L Monitor)
	Speaker 6	NL4 F	NL4 M	Cable	NL4 M	NL4 F	EAW UB12 (US R Monitor)
	Comm A	XLR M					
	Comm B	XLR M					
	Comm C	XLR M					
	Comm D	XLR M					
Video 6	RCA F						

House: West Patch Plate	Microphone 7	XLR F					
	Microphone 8	XLR F					
	Microphone 9	XLR F					
	Microphone 10	XLR F					
	Microphone 11	XLR F					
	Microphone 12	XLR F					
	Line Out 23	XLR M					
	Speaker 7	NL4 F	NL4 M	Cable	NL4 M	NL4 F	EAW UB12 (DS R Monitor)
	Speaker 8	NL4 F	NL4 M	Cable	NL4 M	NL4 F	NL4 Splitter
	Comm A	XLR M					
	Comm B	XLR M					
	Comm C	XLR M					
	Comm D	XLR M					
Video 7	RCA F						

NL4 M	NL4 F	NL4 Coupler	NL4 F	NL4 M	Cable	NL4 M	NL4 F	Meyer MM4
NL4 M	NL4 F	NL4 Coupler	NL4 F	NL4 M	Cable	NL4 M	NL4 F	Meyer MM4

Console: Yamaha M7CL-48												
Audio Interface: Dante MY16 Card x2												
Input	Source	Device	RF Rack	Interface Out	Band Snake	House Port	LTC Input Snake	Console Input	Fader	48V	Routing	Notes
1	Piano Low	Radial Stereo DI (Left)			Mic 1			IN 1	1	No	Mix 1, 3, 4, 5, 7, 9, 10, 11, 12, 13, 15, 16, Matrix 1	unbalanced TS cables into DI Box.
2	Piano High	Radial Stereo DI (Right)			Mic 2			IN 2	2	No	Mix 2, 3, 4, 6, 9, 10, 11, 12, 13, 15, 16	unbalanced TS cables into DI Box.
3	Violin Mobile	DPA 4061 w/ Shure QLXD	RF 1					IN 3	3	No	Mix 1, 2, 3, 4, 5, 6, 7, 13, 15, 16	Ear rig fitted to violinist's ear.
4	Violin Over	Shure KSM141			Mic 3			IN 4	4	Yes	Mix 1, 2, 3, 5, 6, 7, 8, 12, 13, 15, 16	Pointed across body at violin.
5	Cello DPA	DPA 4099 with Cello Clip			Mic 4			IN 5	5	Yes	Mix 1-8, 12, 13, 15, 16, Matrix 1	Clip on front below bridge boom run under bridge toward top.
6	Cello Front	Shure KSM32			Mic 5			IN 6	6	Yes	Mix 1-8, 12, 13, 15, 16	Floor on right side of cello.
7	Flute Under	Neumann KM184			Mic 6			IN 7	7	Yes	Mix 1-8, 12, 13, 15, 16	Floor pointing at center of flute under music stand.
8	Flute Over	DPA 4099 with flute wrap on stand			Mic 7			IN 8	8	Yes	Mix 1-3, 5-8, 12, 13, 15, 16, Matrix 1	On mic stand with boom of mic pointed toward flautist's mouth.
9	Flute Mobile	Countryman B3 w/ Shure QLXD	RF 2					IN 9	9	No	Mix 1-3, 5-8, 12, 13, 15, 16	On right ear poking out of wig.
10	Floor Left	Shure MX391			Mic 8			IN 10	10	Yes	Mix 1-3, 16	In front of footlight. House Left.
11	Floor Center	Shure MX391			Mic 9			IN 11	11	Yes	Mix 1-3, 16	In front of footlight. House Center.
12	Floor Right	Shure MX391			Mic 10			IN 12	12	Yes	Mix 1-3, 16	In front of footlight. House Right.
13	-	-	-	-	-	-	-	-	-	-	-	-
14	Handheld 1	Shure BLX						IN 14	14	No	Mix 1-3	Lives on RF Rack.
15	Handheld 2	Shure BLX						IN 15	15	No	Mix 1-3	Lives on RF Rack.
16	SM VOG	Shure SM58s						IN 16	16	No	Mix 1-3, 9-12, Matrix 3	Feed from monitor console.
17	QLab 1 (Main Left)	Dante #1 (Slot 1)		Slot 1 - #1					17	No	Mix 1	
18	QLab 2 (Main Right)	Dante #2 (Slot 1)		Slot 1 - #2					18	No	Mix 2	
19	QLab 3 (Main Center)	Dante #3 (Slot 1)		Slot 1 - #3					19	No	Mix 3	
20	QLab 4 (Subwoofers)	Dante #4 (Slot 1)		Slot 1 - #4					20	No	Mix 4	
21	QLab 5 (Side Left)	Dante #5 (Slot 1)		Slot 1 - #5					21	No	Mix 5	
22	QLab 6 (Side Right)	Dante #6 (Slot 1)		Slot 1 - #6					22	No	Mix 6	
23	QLab 7 (Rear Left)	Dante #7 (Slot 1)		Slot 1 - #7					23	No	Mix 7	
24	QLab 8 (Rear Right)	Dante #8 (Slot 1)		Slot 1 - #8					24	No	Mix 8	
25	QLab 9 (DS Left)	Dante #9 (Slot 1)		Slot 1 - #9					25	No	Mix 9	
26	QLab 10 (DS Right)	Dante #10 (Slot 1)		Slot 1 - #10					26	No	Mix 10	
27	QLab 11 (US Left)	Dante #11 (Slot 1)		Slot 1 - #11					27	No	Mix 11	
28	QLab 12 (US Right)	Dante #12 (Slot 1)		Slot 1 - #12					28	No	Mix 12	
29	QLab 13 (Front Fills)	Dante #13 (Slot 1)		Slot 1 - #13					29	No	Matrix 1	
30	QLab 14 (Pit Speaker)	Dante #14 (Slot 1)		Slot 1 - #14					30	No	Matrix 2	
31	QLab 15 (Aviom)	Dante #15 (Slot 1)		Slot 1 - #15					31	No	Card 2 - 6	
32	QLab 16 (Board Monitor)	Dante #16 (Slot 1)		Slot 1 - #16					32	No	Mono	
33	Backup QLab 1	Dante #1 (Slot 3)		Slot 3 - #1					33	No	Mix 1	
34	Backup QLab 2	Dante #2 (Slot 3)		Slot 3 - #2					34	No	Mix 2	
35	Backup QLab 3	Dante #3 (Slot 3)		Slot 3 - #3					35	No	Mix 3	
36	Backup QLab 4	Dante #4 (Slot 3)		Slot 3 - #4					36	No	Mix 4	
37	Backup QLab 5	Dante #5 (Slot 3)		Slot 3 - #5					37	No	Mix 5	
38	Backup QLab 6	Dante #6 (Slot 3)		Slot 3 - #6					38	No	Mix 6	
39	Backup QLab 7	Dante #7 (Slot 3)		Slot 3 - #7					39	No	Mix 7	
40	Backup QLab 8	Dante #8 (Slot 3)		Slot 3 - #8					40	No	Mix 8	
41	Backup QLab 9	Dante #9 (Slot 3)		Slot 3 - #9					41	No	Mix 9	
42	Backup QLab 10	Dante #10 (Slot 3)		Slot 3 - #10					42	No	Mix 10	
43	Backup QLab 11	Dante #11 (Slot 3)		Slot 3 - #11					43	No	Mix 11	
44	Backup QLab 12	Dante #12 (Slot 3)		Slot 3 - #12					44	No	Mix 12	
45	Backup QLab 13	Dante #13 (Slot 3)		Slot 3 - #13					45	No	Matrix 1	
46	Backup QLab 14	Dante #14 (Slot 3)		Slot 3 - #14					46	No	Matrix 2	
47	Backup QLab 15	Dante #15 (Slot 3)		Slot 3 - #15					47	No	Card 2 - 6	
48	Backup QLab 16	Dante #16 (Slot 3)		Slot 3 - #16					48	No	Mono	
ST In 1	-	-		-				-	-	-	-	-
ST In 2	-	-		-				-	-	-	-	-
ST In 3	-	-		-				-	-	-	-	-
ST In 4	Aux In	Computers, phones, etc.						ST IN 4	ST IN 4	No	Mix 1-4, 9-12	

Yamaha M7CL-48 Output Channel Assignments

Output	Description	Output Patch	Device	Notes
Mix 1	Main Left	Omni 1	QSC K12 (x2) and Meyer UPM-1P (x2)	One channel that is split in the Ashley DSP.
Mix 2	Main Right	Omni 2	QSC K12 (x2) and Meyer UPM-1P (x2)	One channel that is split in the Ashley DSP.
Mix 3	Center Cluster	Omni 3	QSC K12 (x2)	One channel that is split in the Ashley DSP.
Mix 4	Subs	Omni 4	Meyer USW and Meyer M1D	Daisy-chained.
Mix 5	Sides Left	Omni 5	EAW UB12 (x2)	Daisy-chained.
Mix 6	Sides Right	Omni 6	EAW UB12 (x2)	Daisy-chained.
Mix 7	Rear Left	Omni 7	Renkus Heinz PN151	
Mix 8	Rear Right	Omni 8	Renkus Heinz PN151	
Mix 9	Downstage Left Monitor	Omni 9	EAW UB12	
Mix 10	Downstage Right Monitor	Omni 10	EAW UB12	
Mix 11	Upstage Left Monitor	Omni 11	EAW UB12	
Mix 12	Upstage Right Monitor	Omni 12	EAW UB12	
Mix 13	Band Verb	Internal	Internal Verb Unit	
Mix 14	Vox Verb	Internal	Internal Verb Unit	
Mix 15	Parallel Compression	Internal	Internal Compressor Unit	
Mix 16	Press Feed	Omni 16	Cameras, recorders, and etc.	
Matrix 1	Front Fills	Omni 13	Meyer MM4 (x3)	Daisy-chained.
Matrix 2	Pit Speaker	Omni 14	N/A	This wasn't used this year.
Matrix 3	Announce Feed	Omni 15	N/A	This is for Avioms to hear god mics.
Matrix 4	-	-	-	
Matrix 5	-	-	-	
Matrix 6	-	-	-	
Matrix 7	-	-	-	
Matrix 8	-	-	-	



<b>Group</b>	<b>Purpose</b>	<b>Notes</b>
1	Mute Band	Mutes the entire band.
2	Mute QLab Main	Mutes all QLab channels on the main computer.
3	Mute Everything	Mutes everything.
4	Mute QLab Backup	Mutes all QLab channels on the backup computer.
5	-	
6	-	
7	-	
8	-	

<b>Group</b>	<b>Purpose</b>	<b>Notes</b>
1	Scene Previous	Go back to the previous scene.
2	Scene Forward	Jump to the next scene.
3	-	
4	-	
5	-	
6	-	
7	-	
8	-	
9	Mute Band	Mute all band channels.
10	Mute QLab Main	Mute QLab Primary Channels.
11	Mute QLab Backup	Mute QLab Backup Channels.
12	Home Key	Toggles between the input screen or the blocks of channels.



Mackie 1402 Inputs						
Fader	Description	Device	House Port	Booth Snake	Mixer Input	Notes
1	Room Mic	Sennheiser MKE600	Mic 21	Mic 21	Input 1	
2	SM Page	Direct from Com Base Station			Input 2	
3	BROKEN CHANNEL					
4	Show VOG	Shure SM58s			Input 4	FOR PERFORMANCES ONLY
5	Tech VOG	Shure SM58s	Mic 22	Mic 22	Input 5	FOR TECH ONLY
6	BOH VOG	Shure SM58s	Mic 1	Mic 1	Input 6	
7	-	-	-	-	Line In 7-8	
8	-	-	-	-	Line In 9-10	
9	-	-	-	-	Line In 11-12	
10	-	-	-	-	Line In 13-14	

Mackie 1402 Outputs			
Mixer Outputs	Description	Return Snake	M7CL Input
Main Left	Backstage Monitors	Omni 19	
Main Right	Inner Lobby, ALDs	Omni 20	
Aux 1	Booth Monitor	Direct to Booth Monitor	
Aux 2	To Console - Input 16	Direct to M7CL.	IN 16

Ashley Protea 4.8sp Inputs			
IN	Name	Source Patch	Notes
A	Mains Left	Mix 1, Omni 1	
B	Mains Right	Mix 2, Omni 2	
C	Main Center	Mix 3, Omni 3	
D			

Ashley Protea 4.8sp Outputs						
OUT	Name	Amp	Patch Bay	Wall Port	Speaker	Notes
1	Main Left (High)	Powered Speaker	L8	Line Out 8	QSC K12	
2	Main Left (Low)	Powered Speaker	L14	Line Out 14	QSC K12	
3	Main Right (High)	Powered Speaker	L1	Line Out 1	QSC K12	
4	Main Right (Low)	Powered Speaker	L13	Line Out 13	QSC K12	
5	Main Center Left	Powered Speaker	L7	Line Out 7	QSC K12	
6	Main Center Right	Powered Speaker	L2	Line Out 2	QSC K12	
7	Main Delay Left	Powered Speaker	L11	Line Out 11	Meyer UPM1P x 2	
8	Main Delay Right	Powered Speaker	L6	Line Out 6	Meyer UPM1P x 2	

Ashley Protea 4.24g Inputs			
IN	Name	Source Patch	Notes
A	Side Fills Left	Mix 5, Omni 5	
B	Side Fills Right	Mix 6, Omni 6	
C	Rears Left	Mix 7, Omni 7	
D	Rears Right	Mix 8, Omni 8	

Ashley Protea 4.24g Outputs						
OUT	Name	Amp	Patch Bay	Wall Port	Speaker	Notes
1	Side Fills Left Side	Behringer NX4-6000 - Ch. 1	SP2	Speaker 2	EAW UB12 (x2)	
2	Side Fills Right Side	Behringer NX4-6000 - Ch. 2	SP1	Speaker 1	EAW UB12 (x2)	
3	Rear Left	Powered Speaker	L16	Line Out 16	Renkus Heinz	
4	Rear Right	Powered Speaker	L17	Line Out 17	Renkus Heinz	

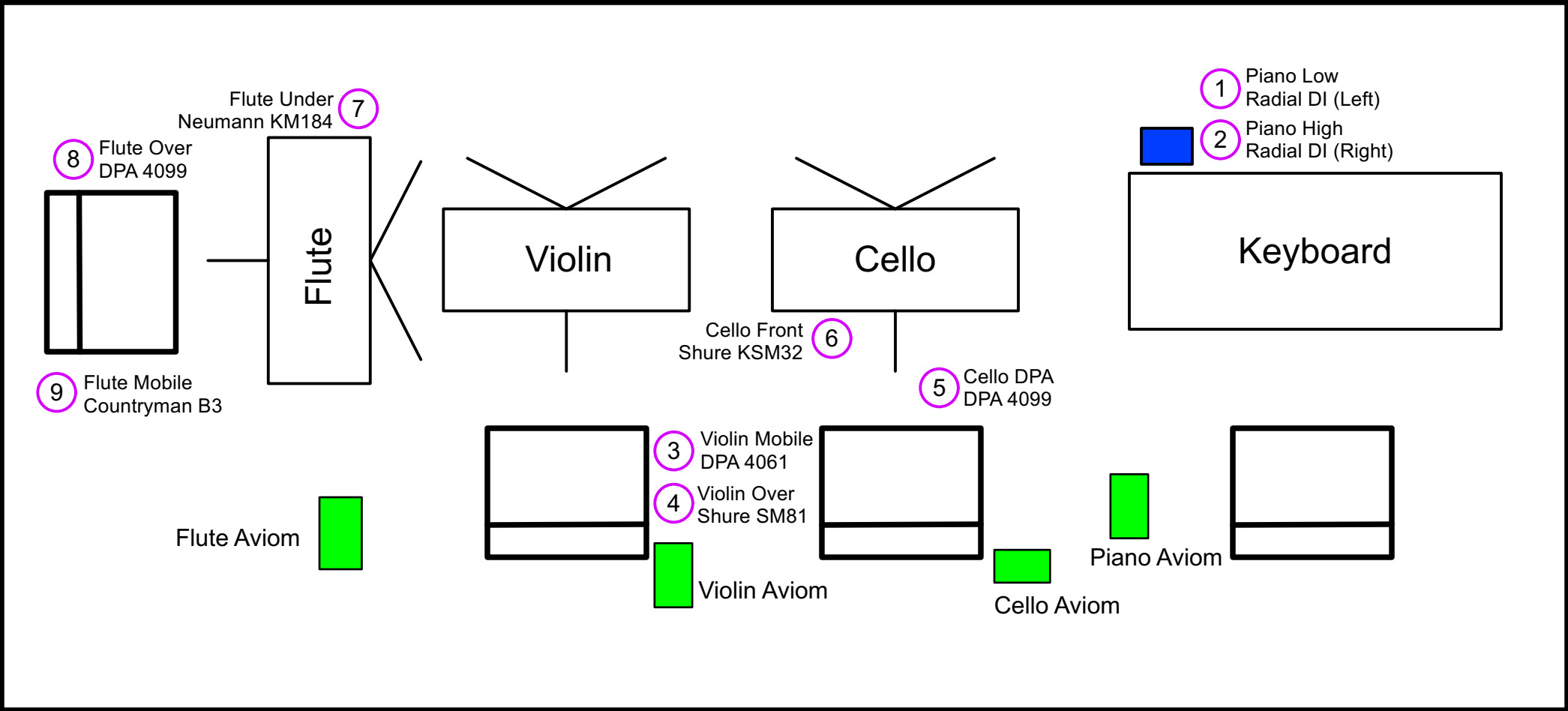
<b>Amplifier</b>	<b>Channel</b>	<b>Purpose</b>	<b>Notes</b>
<b>Amp A</b>	CH 1	Sides Left	
Behringer NX6000	CH 2	Sides Right	
	CH 3	Front Fills	
	CH 4	-	
<b>Amp B</b>	CH 1	Downstage Left Monitor	
Crown Xli 1500	CH 2	Downstage Right Monitor	
<b>Amp C</b>	CH 1	Upstage Left Monitor	
Crown Xli 1500	CH 2	Upstage Right Monitor	

#	Purpose	QLab CH	Interface CH	Console Output	Notes
1	Main Left	1	1	Mix 1	
2	Main Right	2	2	Mix 2	
3	Main Center	3	3	Mix 3	
4	Subwoofers	4	4	Mix 4	
5	Sides Left	5	5	Mix 5	
6	Sides Right	6	6	Mix 6	
7	Rear Left	7	7	Mix 7	
8	Rear Right	8	8	Mix 8	
9	DS Left Monitor	9	9	Mix 9	
10	DS Right Monitor	10	10	Mix 10	
11	US Left Monitor	11	11	Mix 11	
12	US Right Monitor	12	12	Mix 12	
13	Front Fills	13	13	Matrix 1	
14	Pit Speaker	14	14	Matrix 2	
15	Aviom	15	15	Slot 2-6	
16	Board Monitor	16	16	Mono/Center	




CH	Name	Pulling From	M7 Output Patch	Notes
1	Piano Low	IN 1	Slot 2 - 1	
2	Piano High	IN 2	Slot 2 - 2	
3	Violin	IN 4	Slot 2 - 3	
4	Cello	IN 5	Slot 2 - 4	
5	Flute	IN 7	Slot 2 - 5	
6	SFX	IN 31	Slot 2 - 6	
7	-	-	-	
8	-	-	-	
9	-	-	-	
10	-	-	-	
11	-	-	-	
12	-	-	-	
13	-	-	-	
14	-	-	-	
15	-	-	-	
16	VOGs	Matrix 3	Slot 2 - 16	

Device	IP Address	Notes
<b>Computers</b>		
QLab Primary Computer	192.168.10.120	
QLab Backup Computer	192.168.10.119	
<b>Console</b>		
Yamaha M7CL-48	192.168.10.125	
<b>Dante Interfaces</b>		
Primary QLab Dante Card	192.168.5.150	
Primary QLab DVC	192.168.5.120	
Backup QLab Dante Card	192.168.5.119	
Backup QLab DVC	192.168.5.118	
<b>Clear Com</b>		
Freespeak II Base Station	192.168.10.18	

# Pit Mic and Monitor Plan



**Key/Legend:**

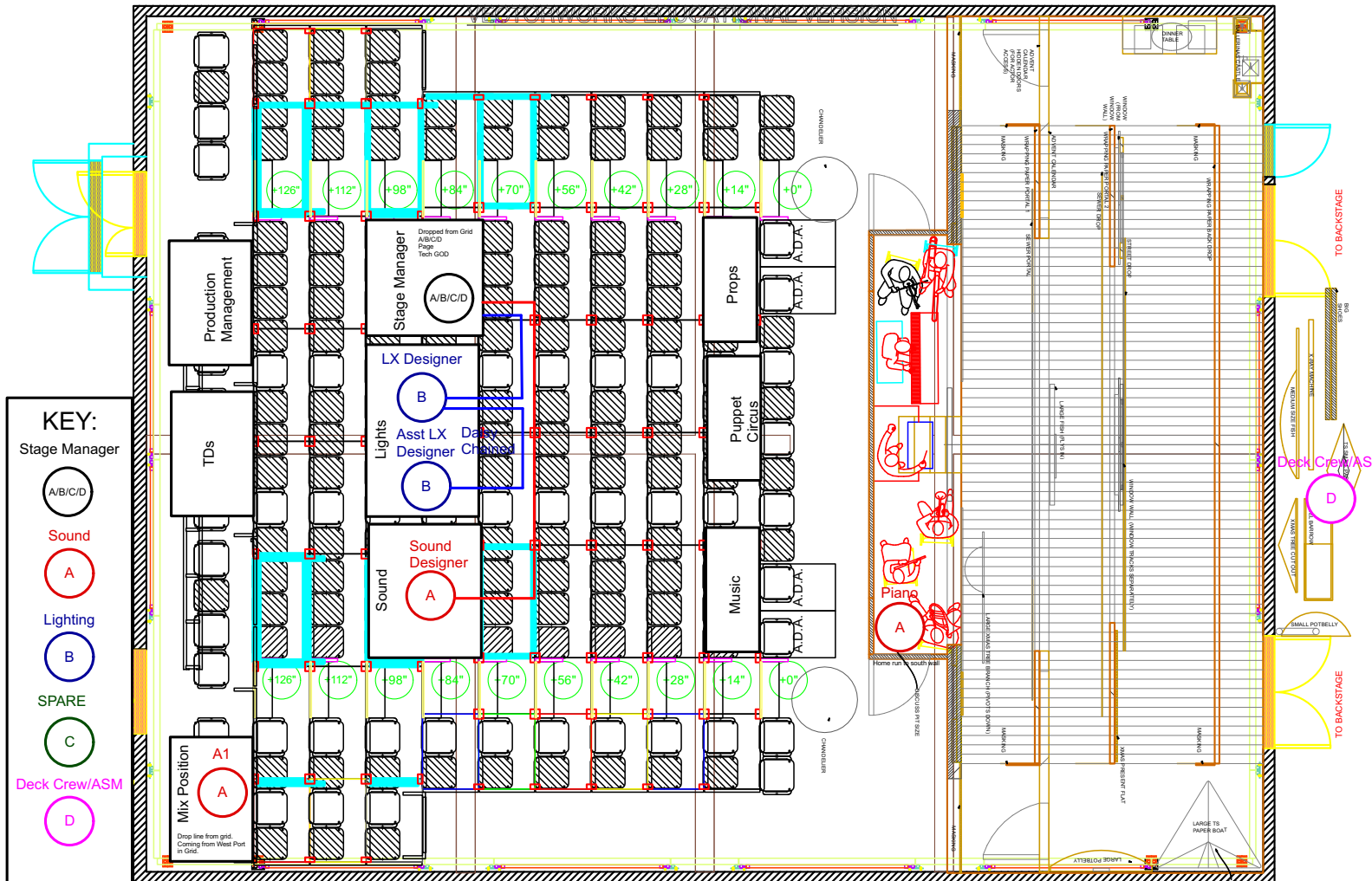
-  - Aviom
-  - Microphone (check additional paperwork for details)
-  - DI Box

**The Steadfast Tin Soldier**  
 Lookingglass Theatre Company  
 Sound Design: Andre Pluess  
 Audio Engineer: Brandon Reed  
 Updated: October 26th

TECH COMM										
Comm Channel	SND Designer	Sound Op	LX Op/Programmer	LX Designer	Assistant LX	ASM	Floor Manager	Deck Crew 1	Deck Crew 2	Backstage Backup
A	X	X								
B			X	X	X					
C										
D						X	X	X	X	X

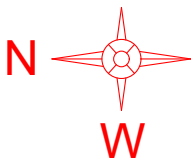
SHOW COMM							
Comm Channel	Sound Op	LX Op	ASM	Floor Manager	Deck Crew 1	Deck Crew 2	Backstage Backup
A	X						
B		X					
C							
D			X	X	X	X	X





**KEY:**

- Stage Manager (A/B/C/D)
- Sound (A)
- Lighting (B)
- SPARE (C)
- Deck Crew/ASM (D)
- Mix Position (A1)



**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
 Andre Pluess

**Associate:**  
 Brandon Reed

**Sound Supervisor:**  
 Brandon Reed

**Audio Engineer:**  
 Brandon Reed

**Sound Board Op:**  
 Brandon Reed

**Director:**  
 Mary Zimmerman

**Comm Plot:**  
**TECH**

**Dates:**

**Previews:**  
 November 13th - November 15th, 2022

**Shop Pull:**  
 October 17th - October 23rd, 2022

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 October 24th - November 6th, 2022

**TECH:**  
 November 10th - November 15th, 2022

**Performances:**  
 Nov 16th, 2022 - January 8th, 2023

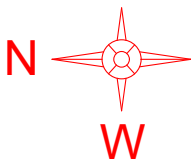
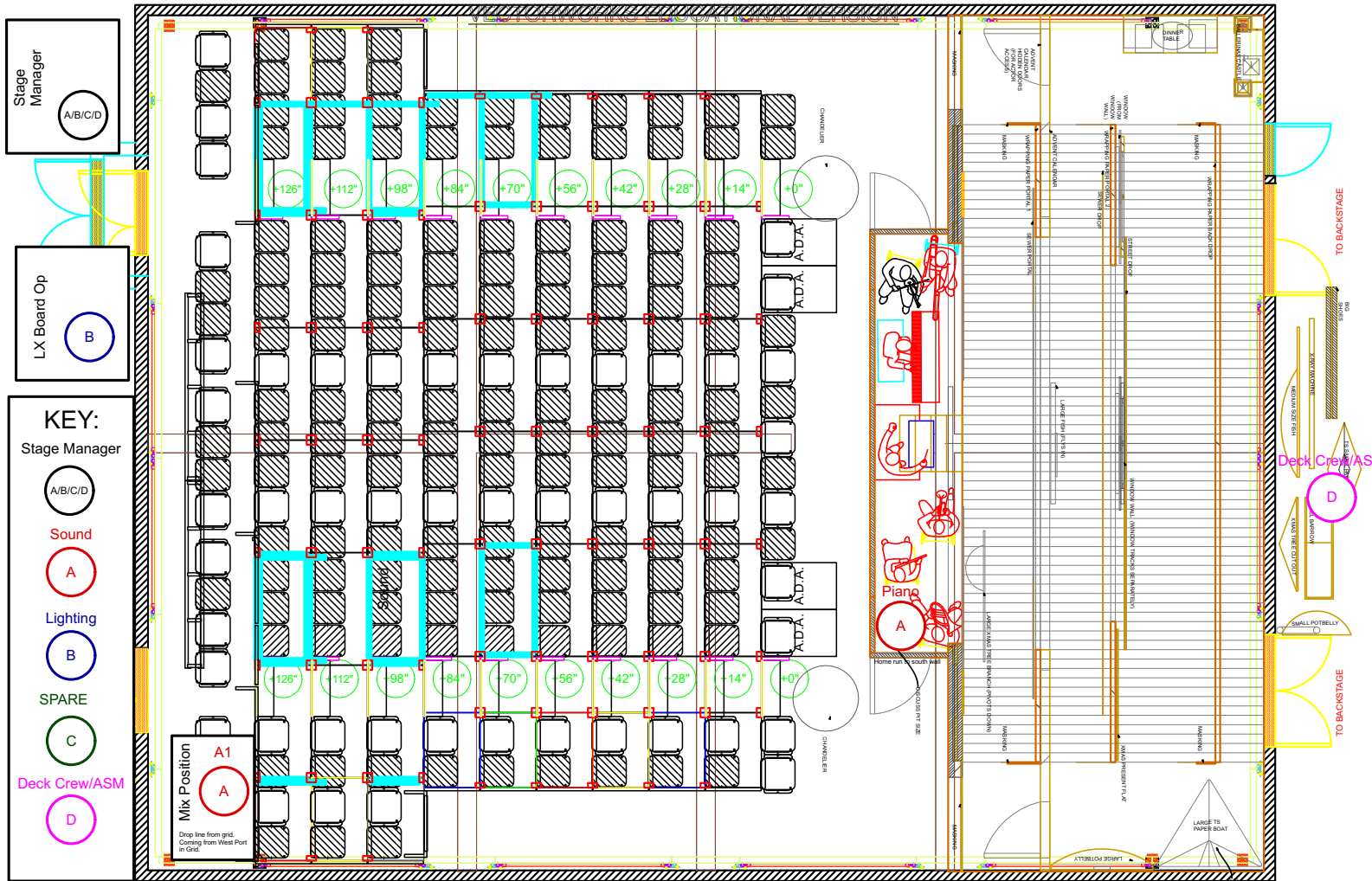


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**Date:** December 4th, 2022

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**Plate #:** 33



**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

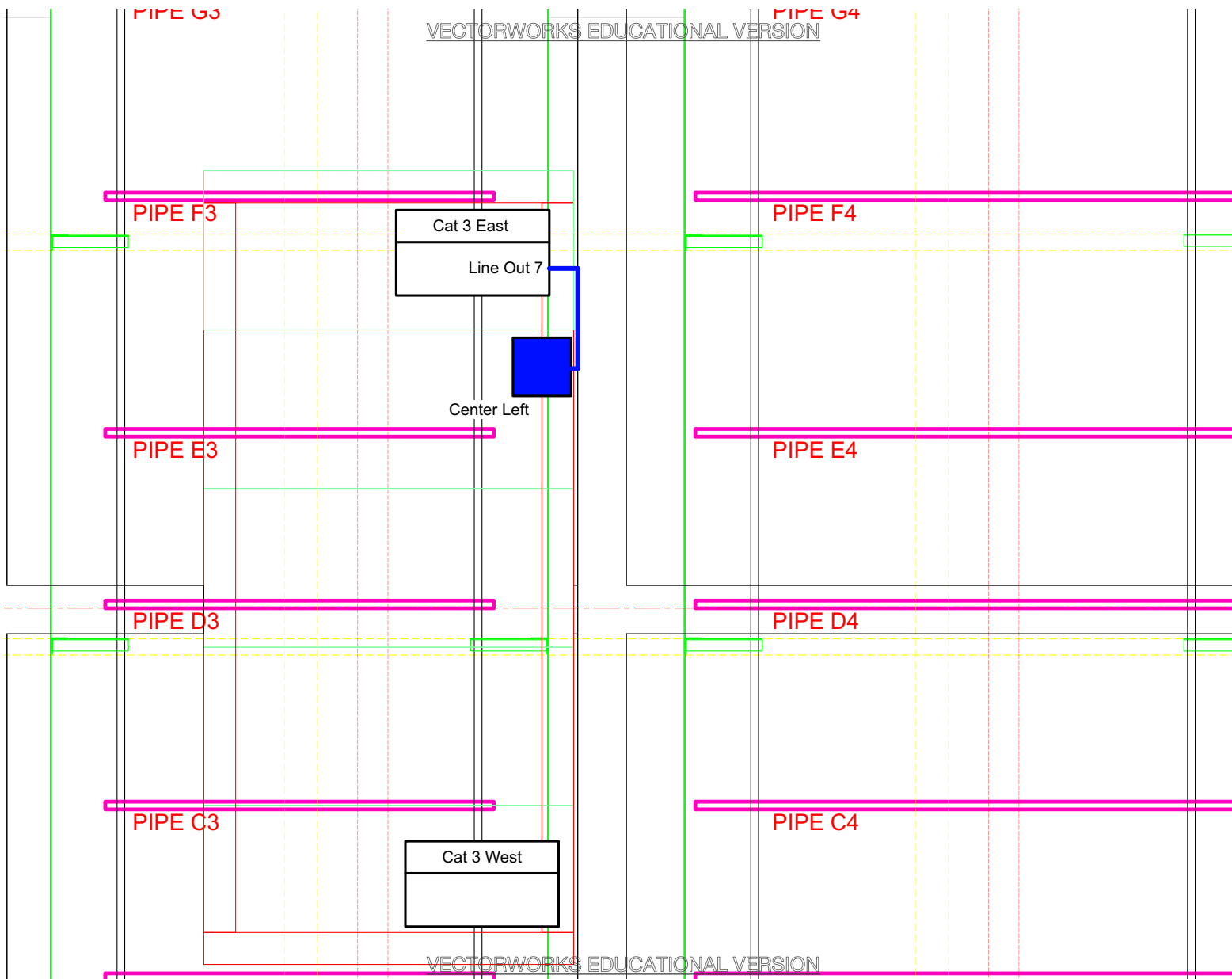
**Sound Design:**  
 Andre Pluess  
**Associate:**  
 Brandon Reed  
**Sound Supervisor:**  
 Brandon Reed  
**Audio Engineer:**  
 Brandon Reed  
**Sound Board Op:**  
 Brandon Reed  
**Director:**  
 Mary Zimmerman

**Comm Plot:**  
**SHOW**

**Dates:**  
**Previews:**  
 November 13th - November 15th, 2022  
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**TECH:**  
 November 10th - November 15th, 2022  
**Performances:**  
 Nov 16th, 2022 - January 8th, 2023



**Drafted By:** Brandon Reed  
**Date:** December 4th, 2022  
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**Plate #:** 34



**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
 Andre Pluess

**Associate:**  
 Brandon Reed

**Sound Supervisor:**  
 Brandon Reed

**Audio Engineer:**  
 Brandon Reed

**Sound Board Op:**  
 Brandon Reed

**Director:**  
 Mary Zimmerman

**Cable Plot:**  
**Center Left**

**Dates:**

**Previews:**  
 November 13th - November 15th, 2022

**Shop Pull:**  
 October 17th - October 23rd, 2022

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 October 24th - November 6th, 2022

**TECH:**  
 November 10th - November 15th, 2022

**Performances:**  
 Nov 16th, 2022 - January 8th, 2023

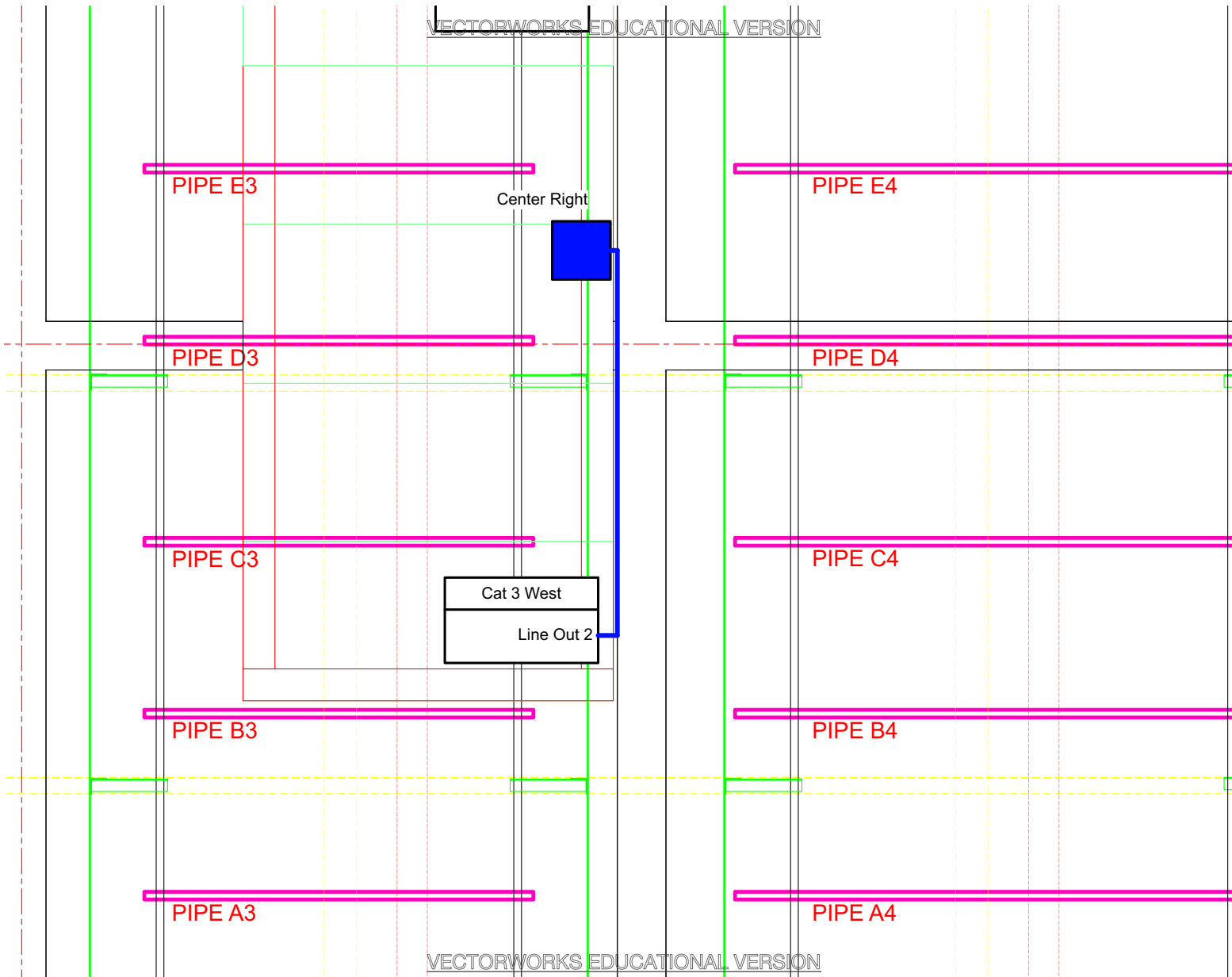


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**Date:** December 4th, 2022

**Scale:** Not to Scale

**Plate #:** 35



**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
 Andre Pluess

**Associate:**  
 Brandon Reed

**Sound Supervisor:**  
 Brandon Reed

**Audio Engineer:**  
 Brandon Reed

**Sound Board Op:**  
 Brandon Reed

**Director:**  
 Mary Zimmerman

**Cable Plot:**  
**Center Right**

**Dates:**

**Previews:**  
 November 13th - November 15th, 2022

**Shop Pull:**  
 October 17th - October 23rd, 2022

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 October 24th - November 6th, 2022

**TECH:**  
 November 10th - November 15th, 2022

**Performances:**  
 Nov 16th, 2022 - January 8th, 2023

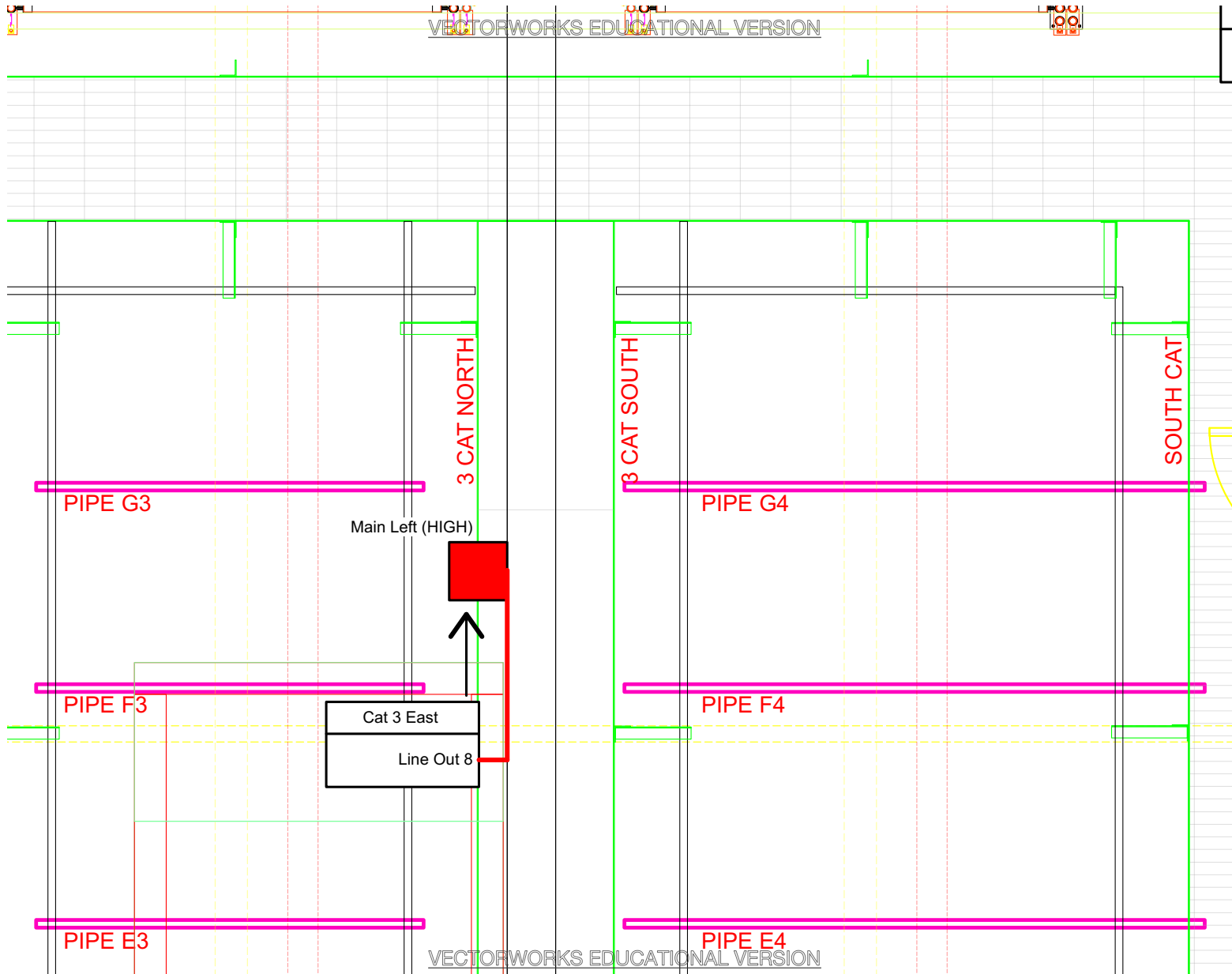


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**Date:** December 4th, 2022

**Scale:** Not to Scale

**Plate #:** 36



**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
 Andre Pluess

**Associate:**  
 Brandon Reed

**Sound Supervisor:**  
 Brandon Reed

**Audio Engineer:**  
 Brandon Reed

**Sound Board Op:**  
 Brandon Reed

**Director:**  
 Mary Zimmerman

**Cable Plot:**  
**Main Left**  
**Top**

**Dates:**

**Previews:**  
 November 13th - November 15th, 2022

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 October 24th - November 6th, 2022

**TECH:**  
 November 10th - November 15th, 2022

**Performances:**  
 Nov 16th, 2022 - January 8th, 2023

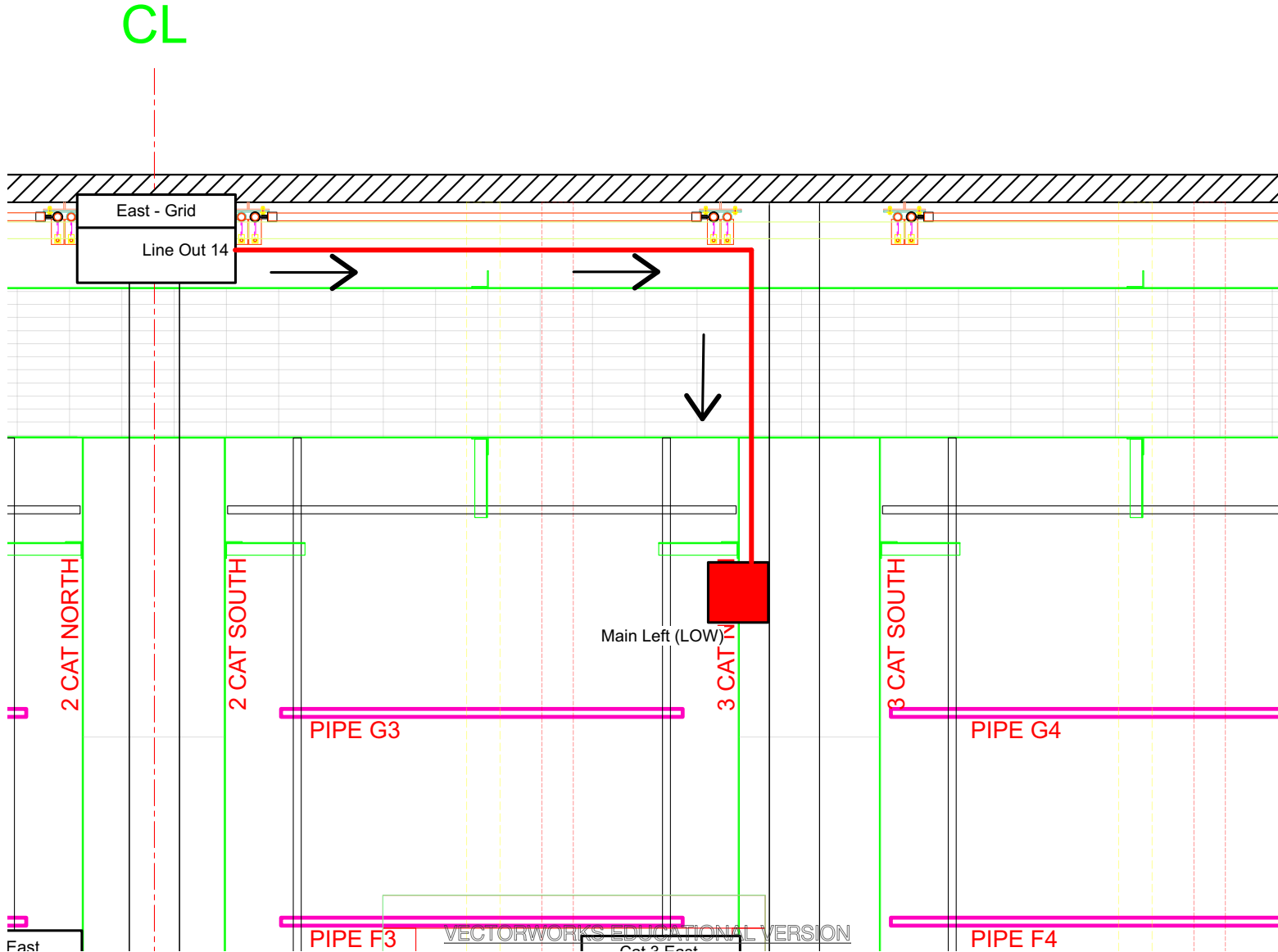


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**Scale:** Not to Scale

**Plate #:** 37



**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
 Andre Pluess

**Associate:**  
 Brandon Reed

**Sound Supervisor:**  
 Brandon Reed

**Audio Engineer:**  
 Brandon Reed

**Sound Board Op:**  
 Brandon Reed

**Director:**  
 Mary Zimmerman

**Cable Plot:**  
**Main Left**  
**Low**

**Dates:**

**Previews:**  
 November 13th - November 15th, 2022

**Shop Pull:**  
 October 17th - October 23rd, 2022

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 October 24th - November 6th, 2022

**TECH:**  
 November 10th - November 15th, 2022

**Performances:**  
 Nov 16th, 2022 - January 8th, 2023

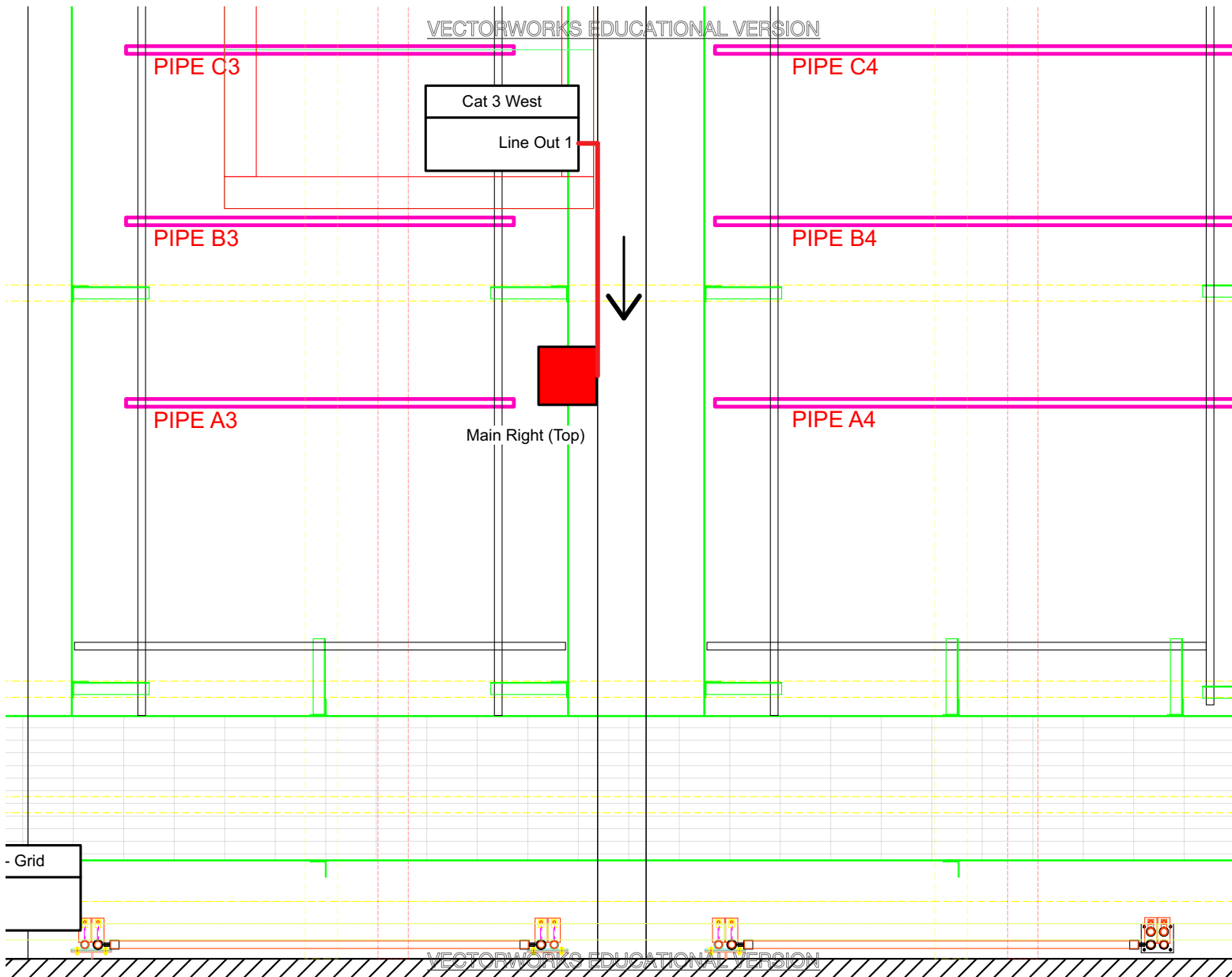


**Drafted By:** Brandon Reed

**Date:** December 4th, 2022

**Scale:** Not to Scale

**Plate #:** 38



**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
 Andre Pluess

**Associate:**  
 Brandon Reed

**Sound Supervisor:**  
 Brandon Reed

**Audio Engineer:**  
 Brandon Reed

**Sound Board Op:**  
 Brandon Reed

**Director:**  
 Mary Zimmerman

**Cable Plot:**  
**Main Right**  
**High**

**Dates:**

**Previews:**  
 November 13th - November 15th, 2022

**Shop Pull:**  
 October 17th - October 23rd, 2022

**Theatre Load-In:**  
 October 24th - November 6th, 2022

**TECH:**  
 November 10th - November 15th, 2022

**Performances:**  
 Nov 16th, 2022 - January 8th, 2023

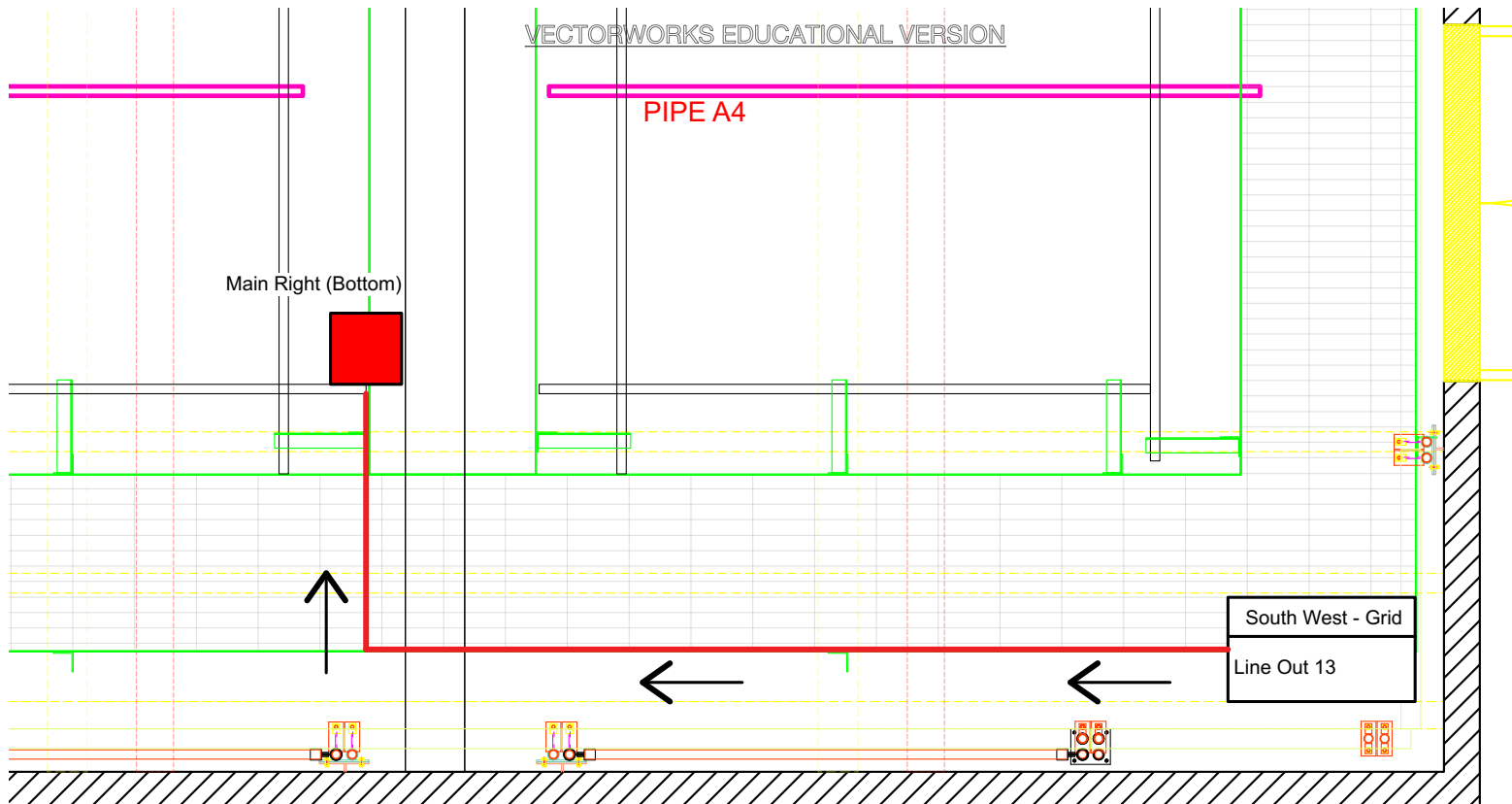


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**Date:** December 4th, 2022

**Scale:** Not to Scale

**Plate #:** 39



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**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
 Andre Pluess

**Associate:**  
 Brandon Reed

**Sound Supervisor:**  
 Brandon Reed

**Audio Engineer:**  
 Brandon Reed

**Sound Board Op:**  
 Brandon Reed

**Director:**  
 Mary Zimmerman

**Cable Plot:**  
**Main Right**  
**Low**

**Dates:**

**Previews:**  
 November 13th - November 15th, 2022

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 October 24th - November 6th, 2022

**TECH:**  
 November 10th - November 15th, 2022

**Performances:**  
 Nov 16th, 2022 - January 8th, 2023



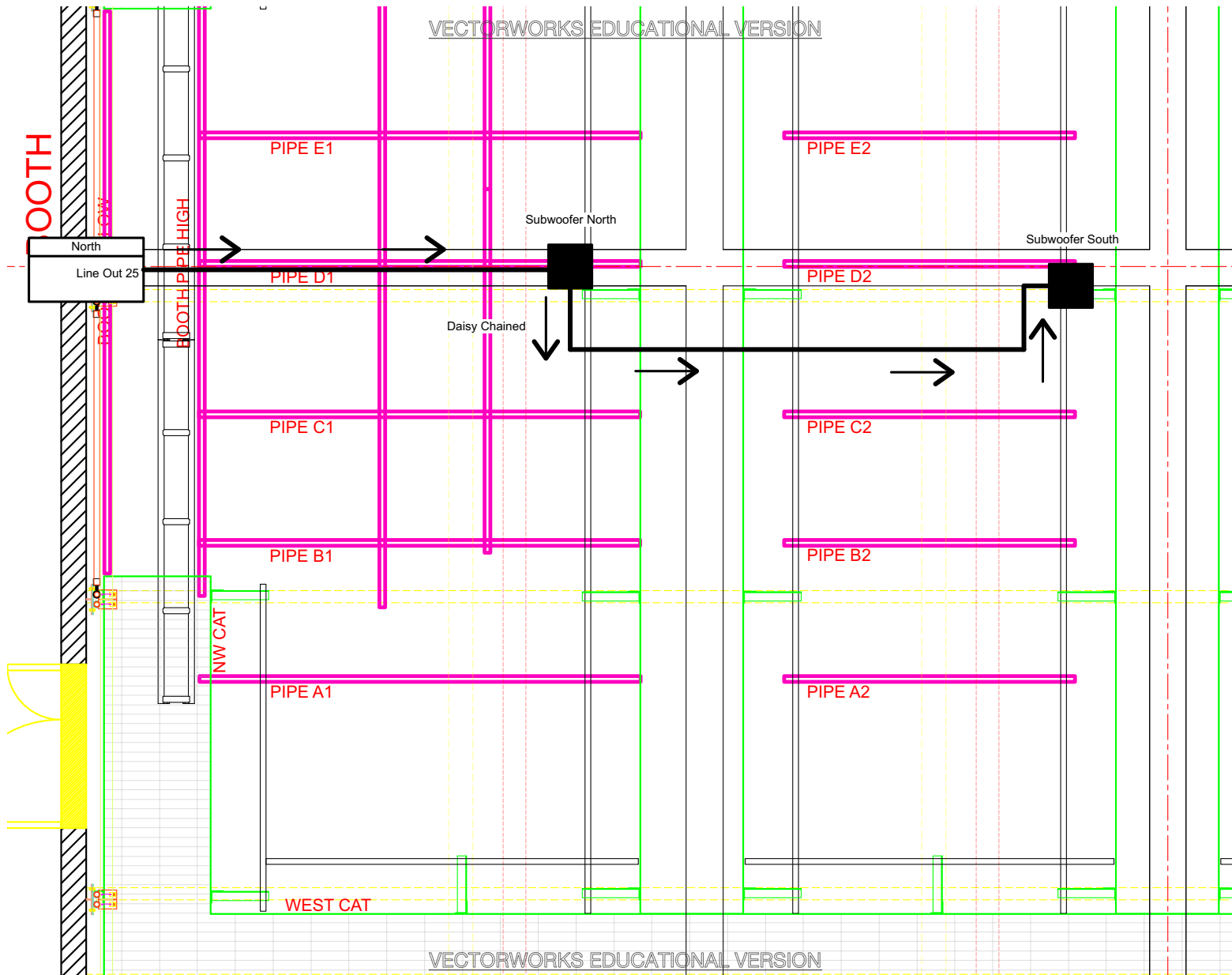
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**Scale:** Not to Scale

**Plate #:** 40





**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
 Andre Pluess

**Associate:**  
 Brandon Reed

**Sound Supervisor:**  
 Brandon Reed

**Audio Engineer:**  
 Brandon Reed

**Sound Board Op:**  
 Brandon Reed

**Director:**  
 Mary Zimmerman

**Cable Plot:**  
 Subs

**Dates:**

**Previews:**  
 November 13th - November 15th, 2022

**Shop Pull:**  
 October 17th - October 23rd, 2022

**Theatre Load-In:**  
 October 24th - November 6th, 2022

**TECH:**  
 November 10th - November 15th, 2022

**Performances:**  
 Nov 16th, 2022 - January 8th, 2023



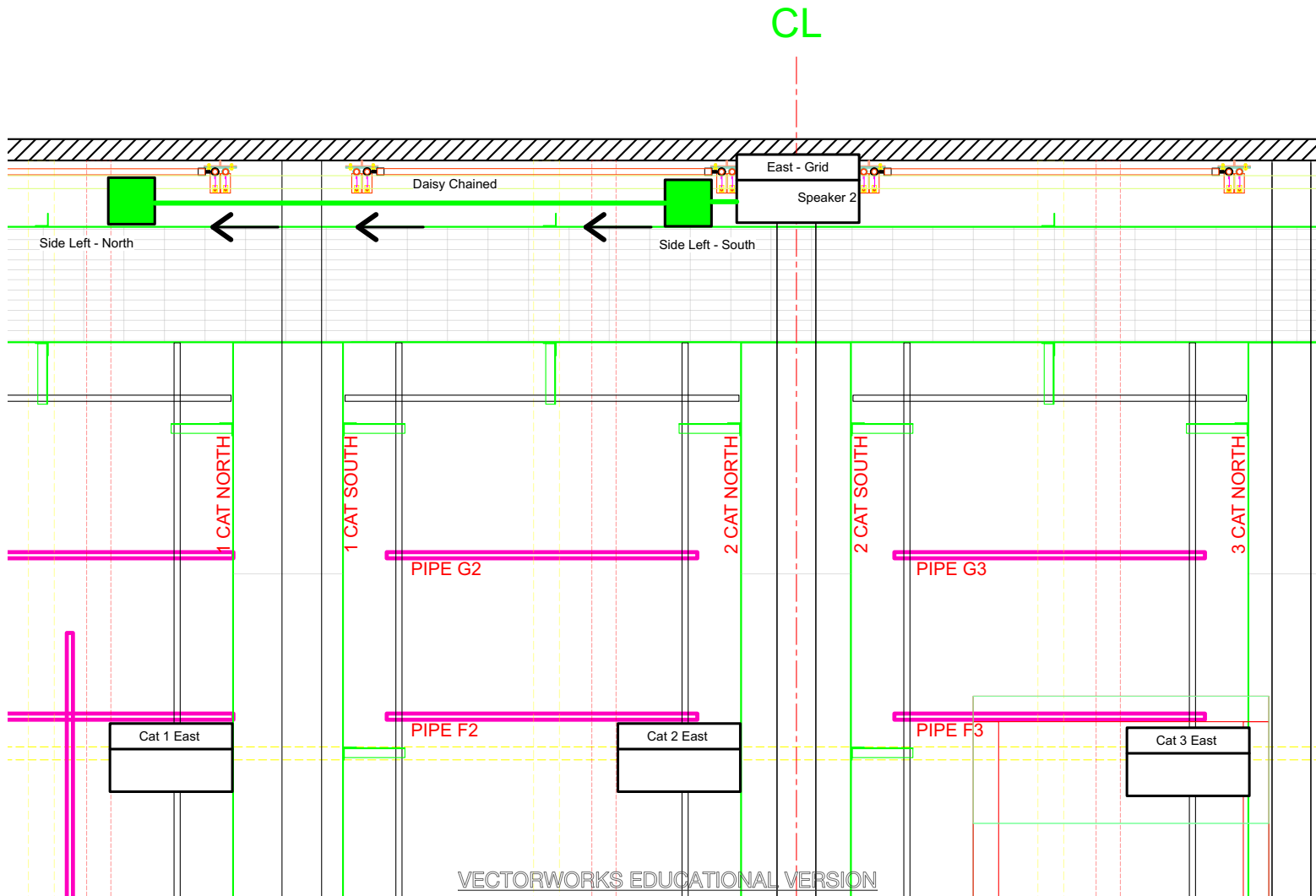
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**Date:** December 4th, 2022

**Scale:** Not to Scale

**Plate #:** 41

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VECTORWORKS EDUCATIONAL VERSION

**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
 Andre Pluess

**Associate:**  
 Brandon Reed

**Sound Supervisor:**  
 Brandon Reed

**Audio Engineer:**  
 Brandon Reed

**Sound Board Op:**  
 Brandon Reed

**Director:**  
 Mary Zimmerman

**Cable Plot:**  
 Side Left

**Dates:**

**Previews:**  
 November 13th - November 15th, 2022

**Shop Pull:**  
 October 17th - October 23rd, 2022

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 October 24th - November 6th, 2022

**TECH:**  
 November 10th - November 15th, 2022

**Performances:**  
 Nov 16th, 2022 - January 8th, 2023

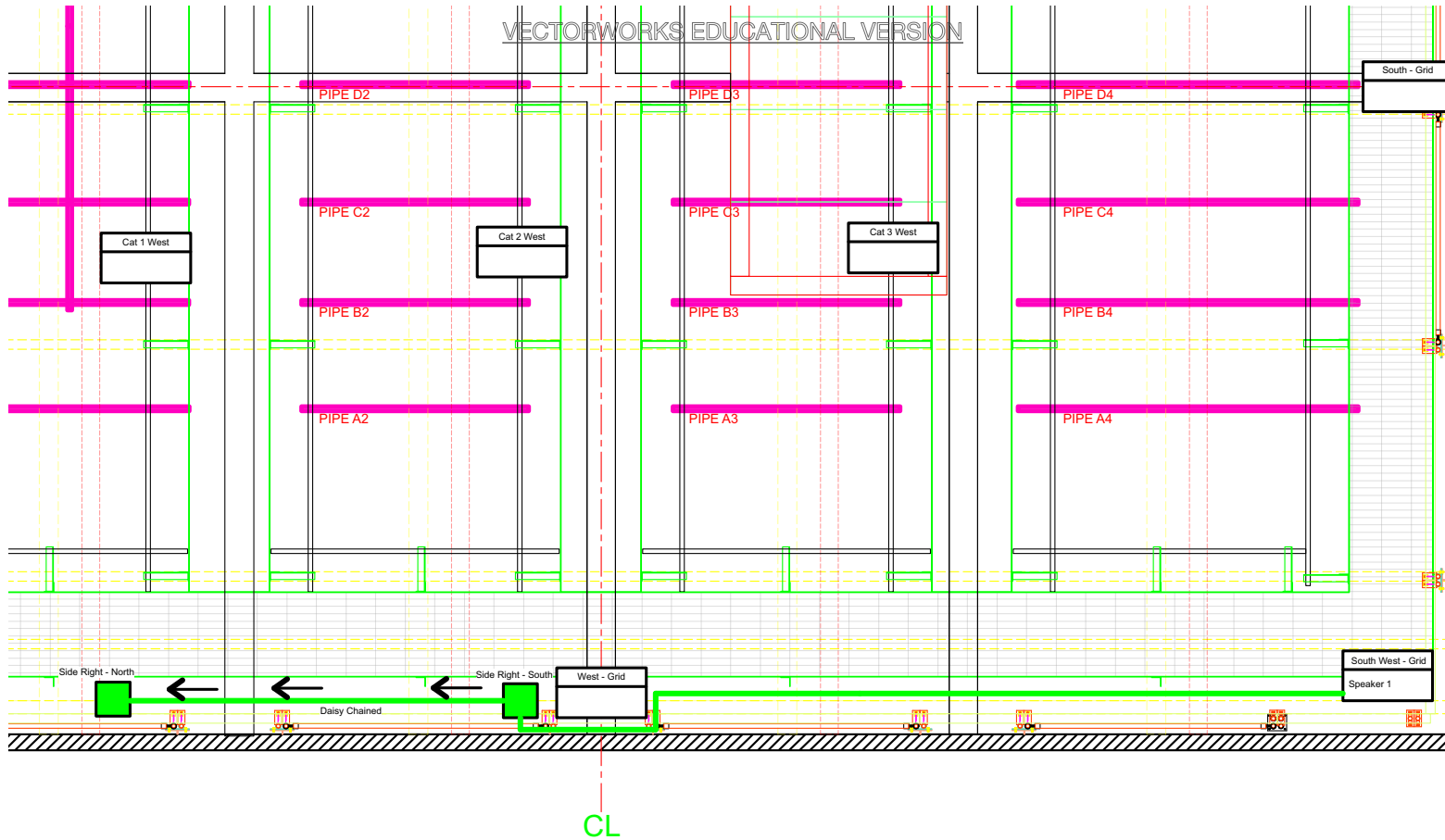


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**Date:** December 4th, 2022

**Scale:** Not to Scale

**Plate #:** 42



**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
 Andre Pluess  
**Associate:**  
 Brandon Reed  
**Sound Supervisor:**  
 Brandon Reed  
**Audio Engineer:**  
 Brandon Reed  
**Sound Board Op:**  
 Brandon Reed  
**Director:**  
 Mary Zimmerman

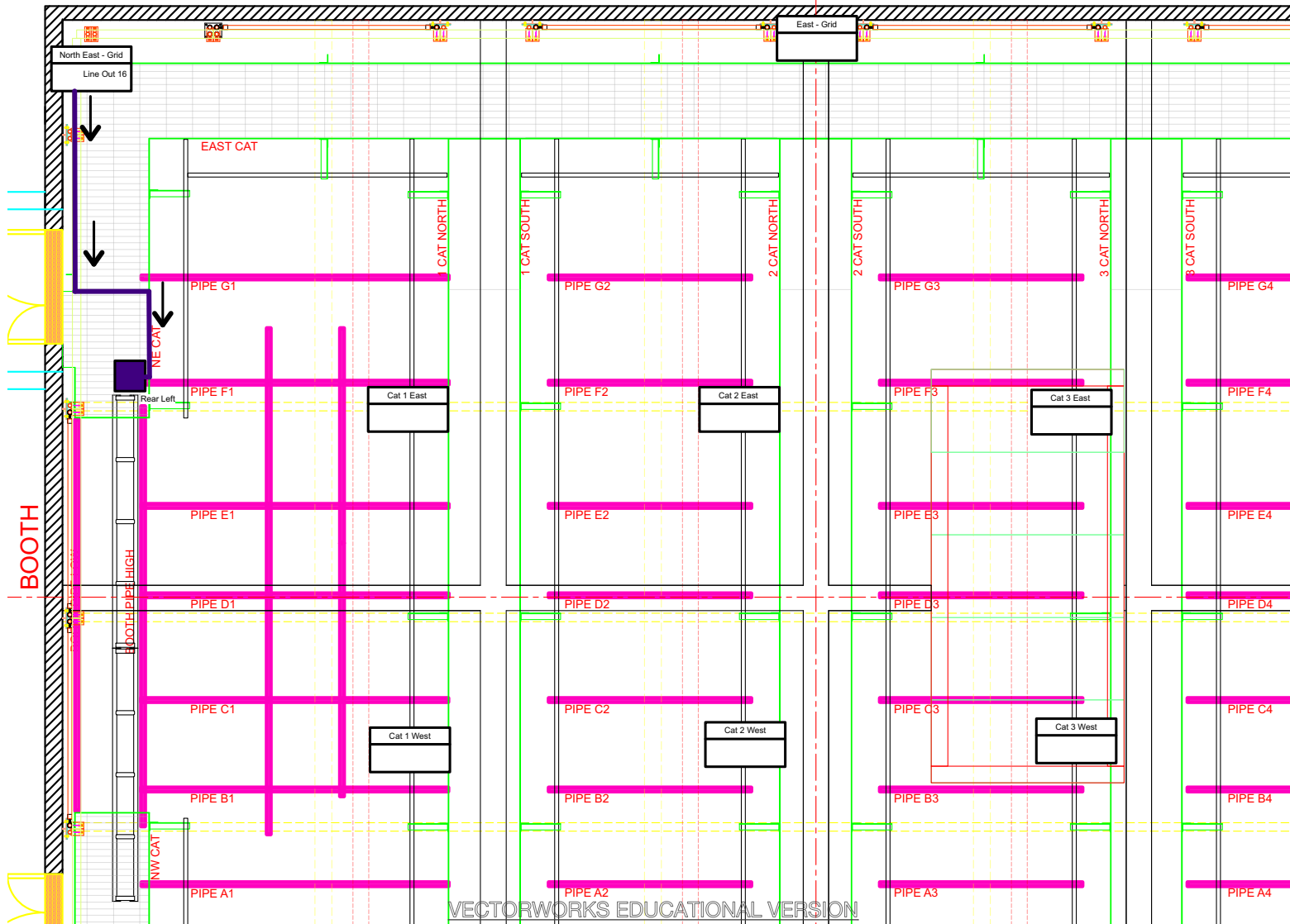
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**Side Right**

**Dates:**  
**Previews:**  
 November 13th - November 15th, 2022  
**Shop Pull:**  
 October 17th - October 23rd, 2022  
**Theatre Load-In:**  
 October 24th - November 6th, 2022  
**TECH:**  
 November 10th - November 15th, 2022  
**Performances:**  
 Nov 16th, 2022 - January 8th, 2023



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**Date:** December 4th, 2022  
**Scale:** Not to Scale  
**Plate #:** 43

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**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
 Andre Pluess

**Associate:**  
 Brandon Reed

**Sound Supervisor:**  
 Brandon Reed

**Audio Engineer:**  
 Brandon Reed

**Sound Board Op:**  
 Brandon Reed

**Director:**  
 Mary Zimmerman

**Cable Plot:**  
 Rear Left

**Dates:**

**Previews:**  
 November 13th - November 15th, 2022

**Shop Pull:**  
 October 17th - October 23rd, 2022

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 October 24th - November 6th, 2022

**TECH:**  
 November 10th - November 15th, 2022

**Performances:**  
 Nov 16th, 2022 - January 8th, 2023

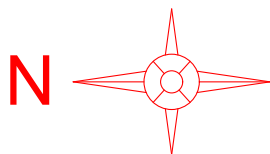
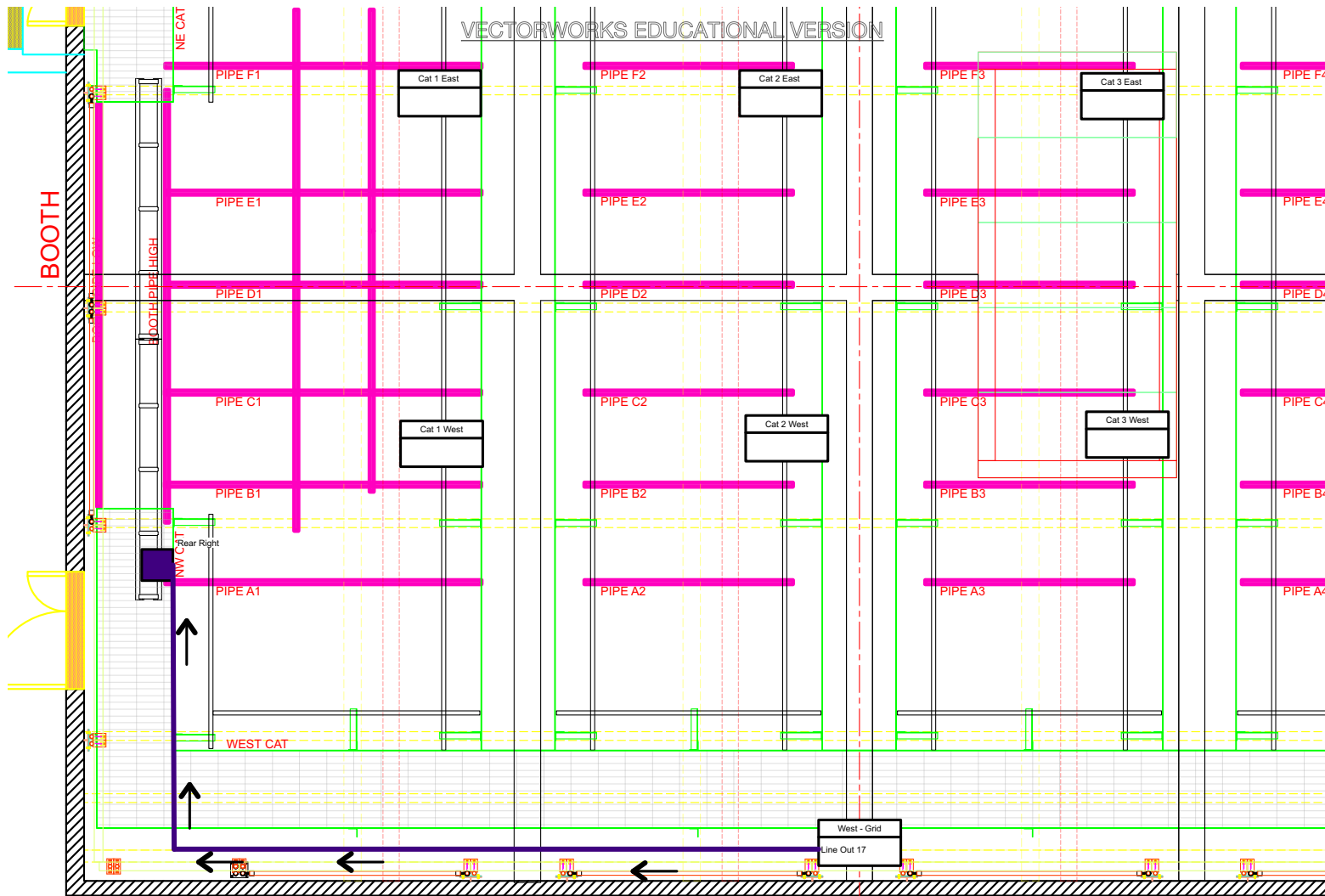


**Drafted By:** Brandon Reed

**Date:** December 4th, 2022

**Scale:** Not to Scale

**Plate #:** 44



**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
 Andre Pluess

**Associate:**  
 Brandon Reed

**Sound Supervisor:**  
 Brandon Reed

**Audio Engineer:**  
 Brandon Reed

**Sound Board Op:**  
 Brandon Reed

**Director:**  
 Mary Zimmerman

**Cable Plot:**  
**Rear Right**

**Dates:**

**Previews:**  
 November 13th - November 15th, 2022

**Shop Pull:**  
 October 17th - October 23rd, 2022

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 October 24th - November 6th, 2022

**TECH:**  
 November 10th - November 15th, 2022

**Performances:**  
 Nov 16th, 2022 - January 8th, 2023

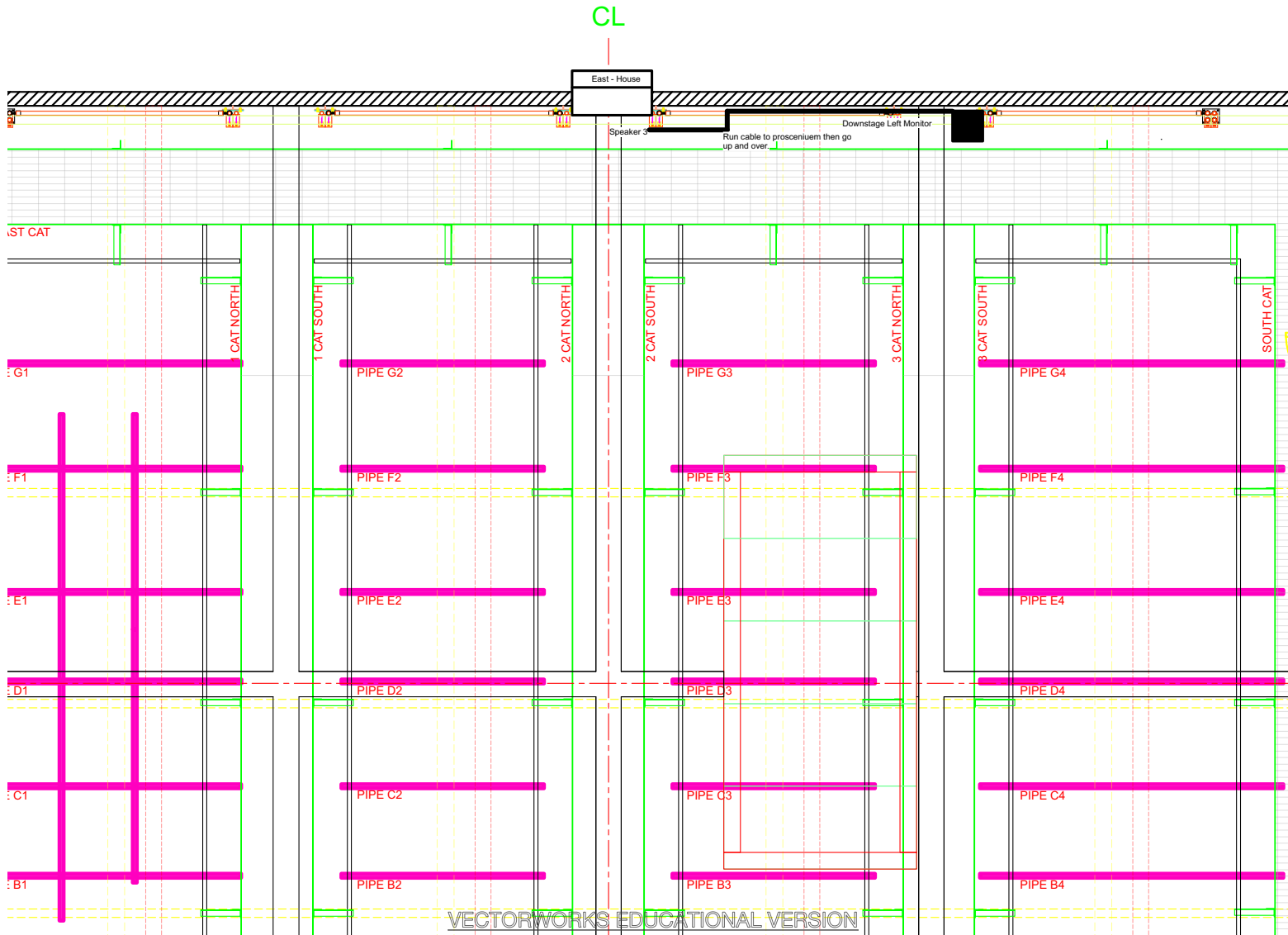


**Drafted By:** Brandon Reed

**Date:** December 4th, 2022

**Scale:** Not to Scale

**Plate #:** 45



**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
 Andre Pluess

**Associate:**  
 Brandon Reed

**Sound Supervisor:**  
 Brandon Reed

**Audio Engineer:**  
 Brandon Reed

**Sound Board Op:**  
 Brandon Reed

**Director:**  
 Mary Zimmerman

**Cable Plot:**  
**DS L Monitor**

**Dates:**

**Previews:**  
 November 13th - November 15th, 2022

**Shop Pull:**  
 October 17th - October 23rd, 2022

**Theatre Load-In:**  
 October 24th - November 6th, 2022

**TECH:**  
 November 10th - November 15th, 2022

**Performances:**  
 Nov 16th, 2022 - January 8th, 2023



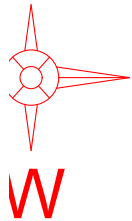
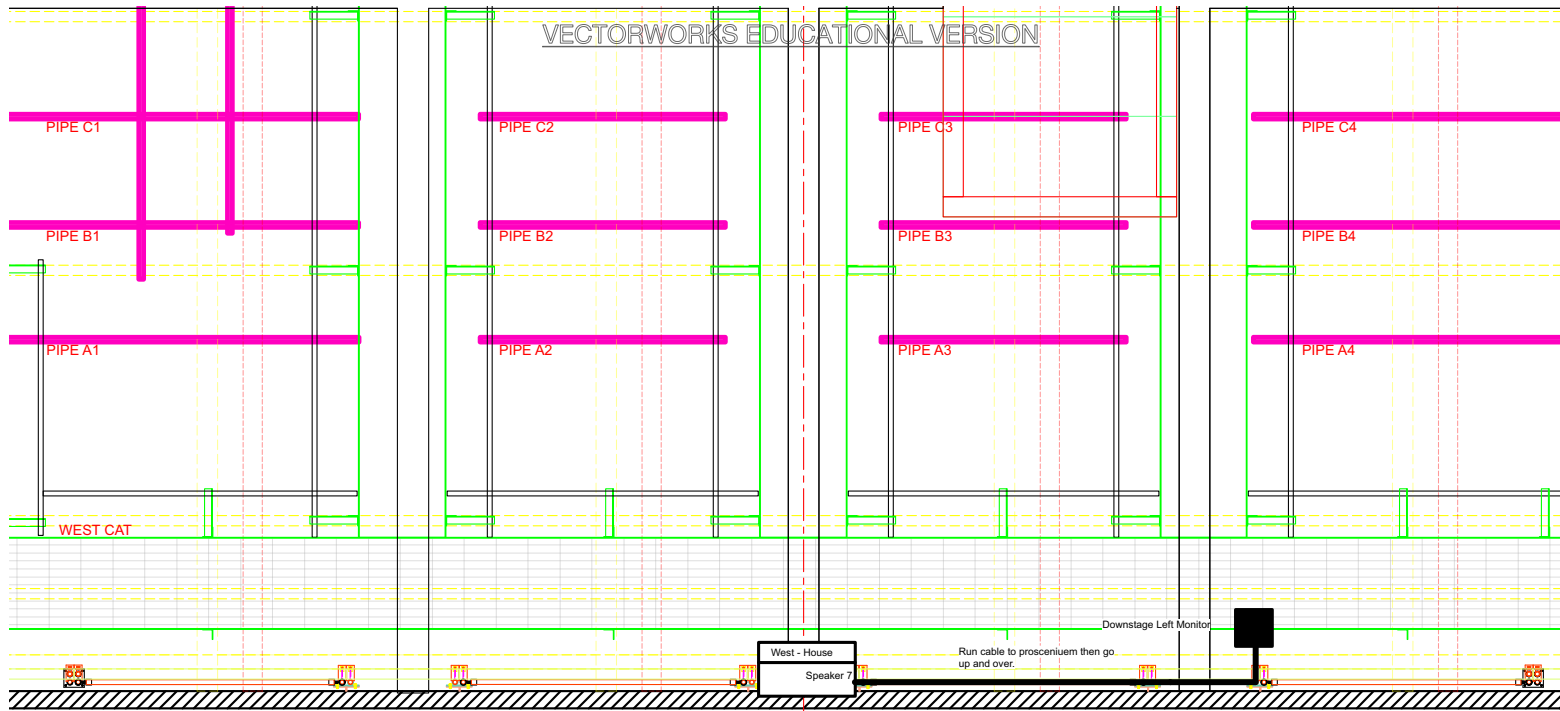
**Drafted By:** Brandon Reed

**Date:** December 4th, 2022

**Scale:** Not to Scale

**Plate #:** 46

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VECTORWORKS EDUCATIONAL VERSION

**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
 Andre Pluess

**Associate:**  
 Brandon Reed

**Sound Supervisor:**  
 Brandon Reed

**Audio Engineer:**  
 Brandon Reed

**Sound Board Op:**  
 Brandon Reed

**Director:**  
 Mary Zimmerman

**Cable Plot:**  
**DS R Monitor**

**Dates:**

**Previews:**  
 November 13th - November 15th, 2022

**Shop Pull:**  
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 October 24th - November 6th, 2022

**TECH:**  
 November 10th - November 15th, 2022

**Performances:**  
 Nov 16th, 2022 - January 8th, 2023



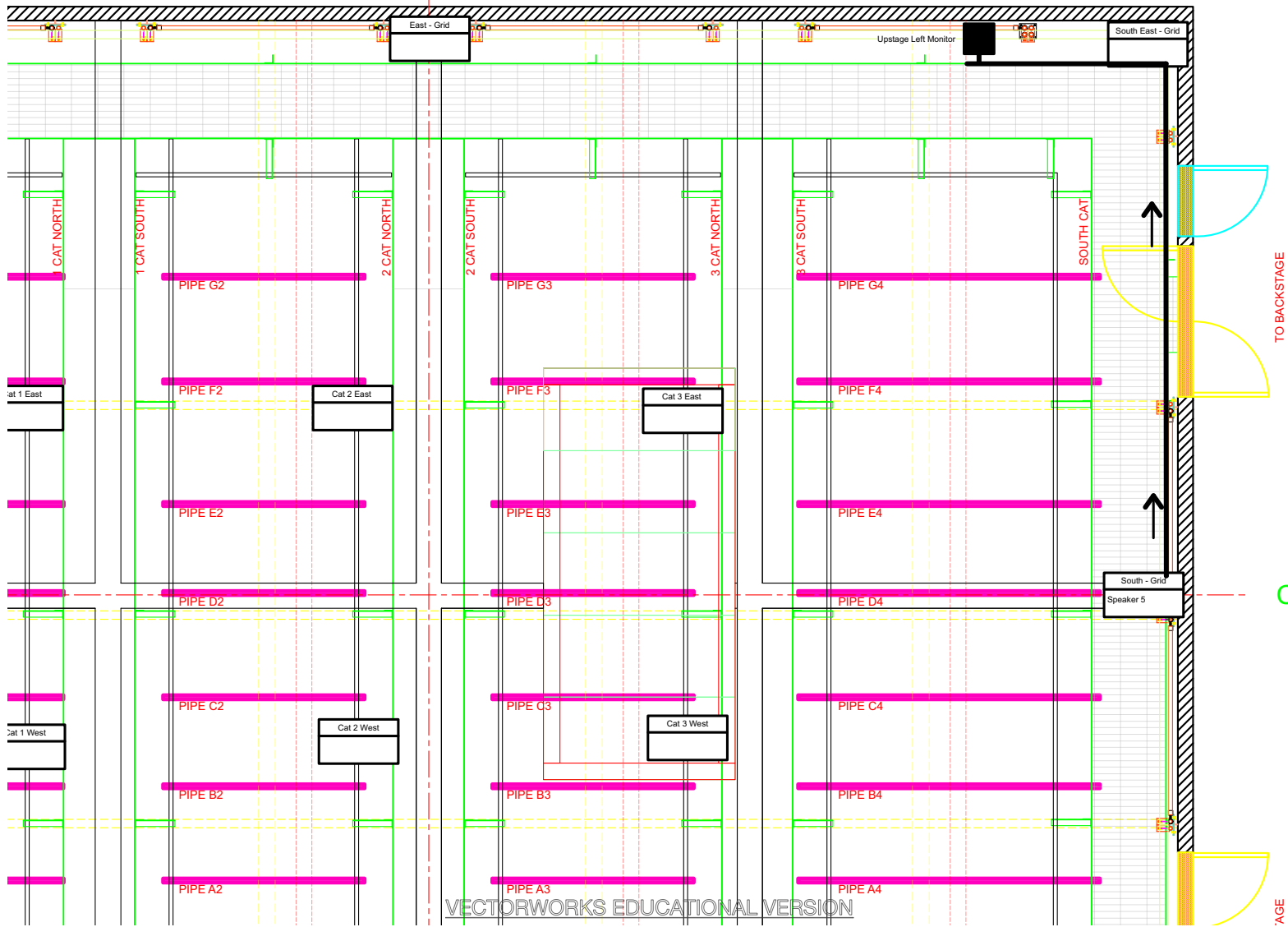
**Drafted By:** Brandon Reed

**Date:** December 4th, 2022

**Scale:** Not to Scale

**Plate #:** 47

CL VECTORWORKS EDUCATIONAL VERSION



VECTORWORKS EDUCATIONAL VERSION

**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
 Andre Pluess

**Associate:**  
 Brandon Reed

**Sound Supervisor:**  
 Brandon Reed

**Audio Engineer:**  
 Brandon Reed

**Sound Board Op:**  
 Brandon Reed

**Director:**  
 Mary Zimmerman

**Cable Plot:**  
**US L Monitor**

**Dates:**

**Previews:**  
 November 13th - November 15th, 2022

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 October 24th - November 6th, 2022

**TECH:**  
 November 10th - November 15th, 2022

**Performances:**  
 Nov 16th, 2022 - January 8th, 2023



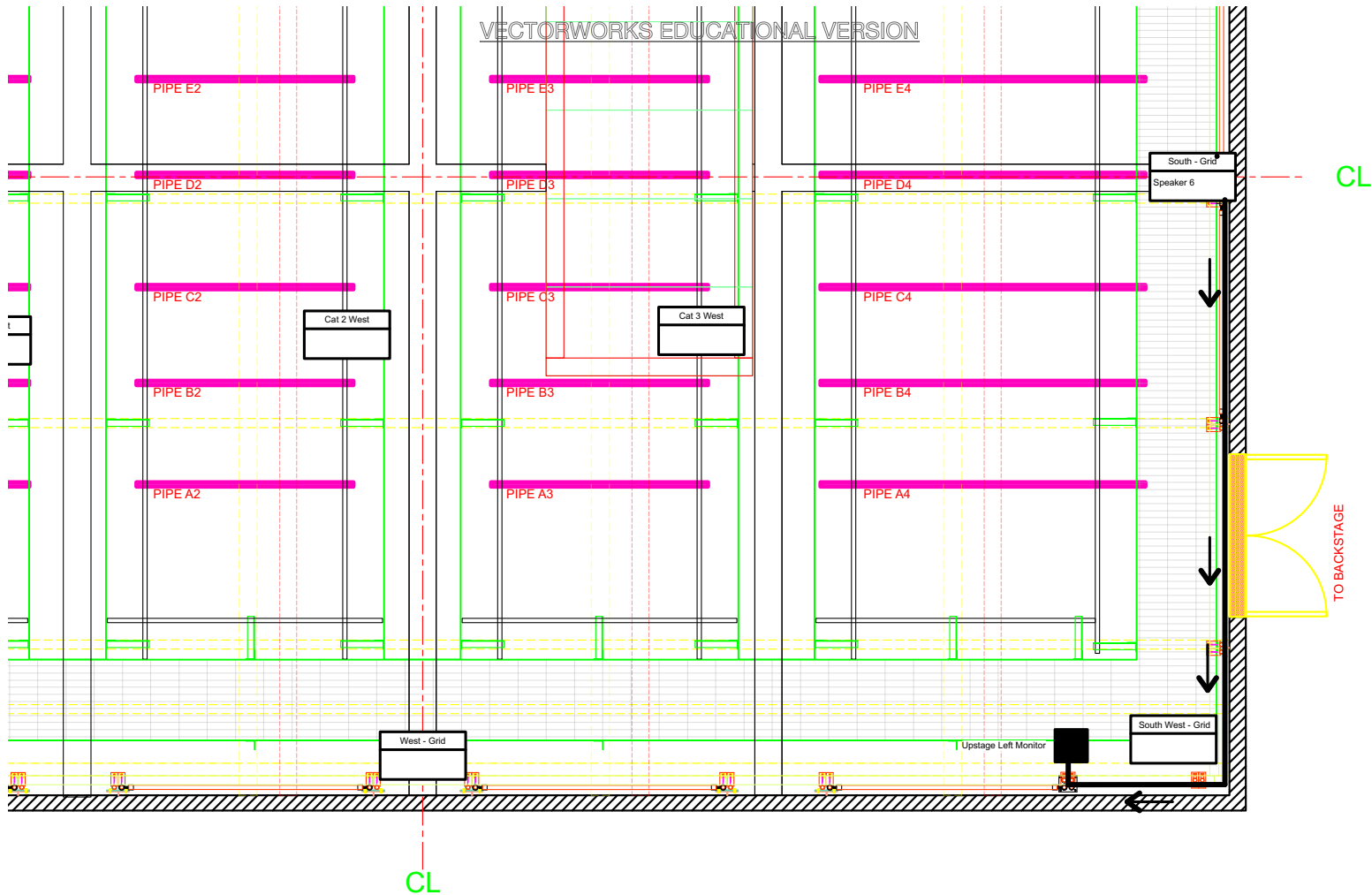
**Drafted By:** Brandon Reed

**Date:** December 4th, 2022

**Scale:** Not to Scale

**Plate #:** 48





**The Steadfast Tin Soldier**  
 Water Tower Water Works  
 Lookingglass Theatre Company  
 November 2022

**Sound Design:**  
 Andre Pluess

**Associate:**  
 Brandon Reed

**Sound Supervisor:**  
 Brandon Reed

**Audio Engineer:**  
 Brandon Reed

**Sound Board Op:**  
 Brandon Reed

**Director:**  
 Mary Zimmerman

**Cable Plot:**  
**US R Monitor**

**Dates:**

**Previews:**  
 November 13th - November 15th, 2022

**Shop Pull:**  
 October 17th - October 23rd, 2022

**Theatre Load-In:**  
 October 24th - November 6th, 2022

**TECH:**  
 November 10th - November 15th, 2022

**Performances:**  
 Nov 16th, 2022 - January 8th, 2023



**Drafted By:** Brandon Reed

**Date:** December 4th, 2022

**Scale:** Not to Scale

**Plate #:** 49

Item	Type	Quantity	Owner	Location in Space	Return Location	Check Out Date	Return Date	Notes
Yamaha M7CL-48	Mixer	1	LTC	Balcony, NW Corner	LTC Booth	October 17th	January 9th	
Mackie 1402	Mixer	1	LTC	LTC Booth	LTC Booth	October 17th	January 9th	
Dante MY-16	Expansion Card	1	LTC		LTC Booth	October 17th	January 9th	Lives inside of the M7CL.
QSC K12	Speaker	6	LTC	Along proscenium.	LTC Production Storage	October 17th	January 9th	
Meyer UPM-1P	Speaker	4	LTC		LTC Production Storage	October 17th	January 9th	
EAW UB12	Speaker	8	LTC	4 upstage for monitors, 4 in house for side fills.	LTC Production Storage	October 17th	January 9th	
Meyer USW	Subwoofer	1	LTC	Under risers, near back wall.	LTC Production Storage	October 17th	January 9th	
Meyer MID	Subwoofer	1	LTC	Under risers, more towards center of risers.	LTC Production Storage	October 17th	January 9th	
Ashley Protea 4.8SP	Processing Unit	1	LTC	LTC Booth	LTC Booth	October 17th	January 9th	
Ashley Protea SYSTEM II 4.24GS	Processing Unit	1	LTC	LTC Booth	LTC Booth	October 17th	January 9th	
Crown XLS1000	Power Amplifier	2	LTC	LTC Booth	LTC Booth	October 17th	January 9th	
Behringer NX4-6000	Power Amplifier	1	LTC	LTC Booth	LTC Booth	October 17th	January 9th	
Sennheiser MKE600 Shotgun	Microphone	1	LTC	LTC Grid	LTC Booth	October 17th	January 9th	
DPA 4099	Microphone	1	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Shure KSM137	Microphone	2	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Shure KSM32	Microphone	1	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Shure MX391 Floor Mic	Microphone	3	Aria	Downstage of set	Aria Storage Unit	October 24th	January 9th	
Neumann KM184	Microphone	1	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
DPA 4061 Lav w/ TA4F Connector	Lavalier	1	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Shockmount for KSM32	Mic Accessory	1	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Shure Microflex for Shure Area Mic	Mic Accessory	3	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
DPA Violin Mount	Mic Accessory	2	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
DPA Cello Mount	Mic Accessory	1	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Wind Tech MSA-1 Mic Stand Clamp	Mic Accessory	4	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Tall Stand w/ No Boom Arm	Mic Stand	1	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Short Stand w/ No Boom Arm	Mic Stand	1	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Short Stand w/ Boom Arm	Mic Stand	1	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Tall Stand w/ No Boom for Speaker Stands	Mic Stand	4	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Aviom Mixer PAD A-16II	Monitoring	5	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Aviom 16D A-Net Distro	Monitoring	1	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Aviom MT-1 Mixer Stand Mount	Monitor Accessory	4	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Aviom Power Supply EPAS101W24	Monitor Accessory	5	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Aviom Doghouses	Monitor Accessory	4	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Aviom 16/O-Y1 Card	Expansion Card	1	Aria	Inside of M7CL	Aria Storage Unit	October 24th	January 9th	
Yamaha MSP3	Powered Speaker	2	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Genelec 1029 A	Powered Speaker	2	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Ethercon (CAT5) 100'	Cable	1	Aria	Console to Pit	Aria Storage Unit	October 24th	January 9th	
24 Channel 4 Returns Box Snake	Snake	1	Aria	Console to Pit	Aria Storage Unit	October 24th	January 9th	
15 Channel G Block Snake	Snake	1	Aria	Console to Booth	Aria Storage Unit	October 24th	January 9th	

Item	Type	Quantity	Owner	Location in Space	Return Location	Check Out Date	Return Date	Notes
DPA 4099	Microphone	1	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Shure KSM137	Microphone	2	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Shure KSM32	Microphone	1	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Shure MX391 Floor Mic	Microphone	3	Aria	Downstage of set	Aria Storage Unit	October 24th	January 9th	
Neumann KM184	Microphone	1	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
DPA 4061 Lav w/ TA4F Connector	Lavalier	1	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Shockmount for KSM32	Mic Accessory	1	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Shure Microflex for Shure Area Mic	Mic Accessory	3	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
DPA Violin Mount	Mic Accessory	2	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
DPA Cello Mount	Mic Accessory	1	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Wind Tech MSA-1 Mic Stand Clamp	Mic Accessory	4	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Tall Stand w/ No Boom Arm	Mic Stand	1	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Short Stand w/ No Boom Arm	Mic Stand	1	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Short Stand w/ Boom Arm	Mic Stand	1	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Tall Stand w/ No Boom for Speaker Stands	Mic Stand	4	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Aviom Mixer PAD A-16II	Monitoring	5	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Aviom 16D A-Net Distro	Monitoring	1	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Aviom MT-1 Mixer Stand Mount	Monitor Accessor	4	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Aviom Power Supply EPAS101W24	Monitor Accessor	5	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Aviom Doghouses	Monitor Accessor	4	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Aviom 16/O-Y1 Card	Expansion Card	1	Aria	Inside of M7CL	Aria Storage Unit	October 24th	January 9th	
Yamaha MSP3	Powered Speaker	2	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Genelec 1029 A	Powered Speaker	2	Aria	Band Pit	Aria Storage Unit	October 24th	January 9th	
Ethercon (CAT5) 100'	Cable	1	Aria	Console to Pit	Aria Storage Unit	October 24th	January 9th	
24 Channel 4 Returns Box Snake	Snake	1	Aria	Console to Pit	Aria Storage Unit	October 24th	January 9th	
15 Channel G Block Snake	Snake	1	Aria	Console to Booth	Aria Storage Unit	October 24th	January 9th	

Start Up		
Order	Item	Task
<b>START IN ORCHESTRA PIT</b>		
1	Orchestra Pit	Double check that everything is on it's spike mark. The music stands, mic stands, chairs, and the focus of the microphones. Double check the floor mics are also on their spike as well. Parallel to the line on the floor.
<b>Yellow = Monitor stands, Blue = Microphones, Red = Furniture/Instruments/Chairs</b>		
<b>GO TO MIX POSITION</b>		
2	QLab Rack	Turn on both the QLab Primary and QLab Backup computers in the rack under the table.
3	QLab (Primary)	Log in to the computer. <i>Username: Lookingglass Sound. Password: sound</i>
4	QLab (Primary)	On the desktop, open the QLab session labeled, "The Steadfast Tin Soldier - Lookingglass Theatre Company 2022 - FINAL".
5	QLab (Backup)	Log in to the computer. <i>Username: Lookingglass Sound. Password: sound</i>
6	QLab (Backup)	On the desktop, open the QLab session labeled, "The Steadfast Tin Soldier - Lookingglass Theatre Company 2022 - FINAL".
<b>PROCEED ONCE BOTH COMPUTERS ARE ON.</b>		
7	Yamaha M7CL-48	Turn on the console. Button is on the power supply in the rack below the console.
8	Yamaha M7CL-48	Once the M7CL has turned on, exit calibration mode. On the touch screen touch the button on the bottom right that says, "Exit."
<b>PROCEED ONCE THE MIXER IS ON.</b>		
9	RF Rack	To the left of the sound console, turn on the RF Rack that is on the floor.
<b>PROCEED TO THE BOOTH</b>		
10	Mackie 1402	Turn on the Mackie Monitor mixer. Switch is on the back right.
11	Mackie 1402	Make sure that the faders and knobs are all at their correct spike marks.
12	Amp Rack	Power on LTC's amp rack in the booth. Green "ON" button in the middle of rack. Wait until it stops blinking.
13	Amplifiers	Turn on the three power amplifiers in the rack. One at a time. Wait until they finish loading before turning on the next.
14	Mackie 1402	Unmute Ch. 1 on the mixer and poke your head out into the stair well and make sure that you can hear the stage going into the monitors. Mute Ch. 1 when done.
15	SM God Mic	Test the SM God mic to make sure it's coming in through the backstage monitors and on stage.
16	SM Page Mic	Test the SM Page Mic by using their headset and holding, "Announce" on the base station. Make sure it's coming through the backstage monitors in the stairwell.
<b>PROCEED TO THE MIX POSITION</b>		
17	Sound iPad	Take the sound iPad with you down to the house.
<b>GO TO THE HOUSE</b>		
18	Speaker Check	Using the iPad conduct a speaker check. Use the order below.
<i>Speaker Check Order: Main Left (Top, Low, and Delay Left), Main Right (Top, Low, and Delay Right), Main Center, Subwoofers, Sides Left, Sides Right, Rear Left, Rear Right, Front Fills, Downstage Left Monitor, Downstage Right Monitor, Upstage Left Monitor, Upstage Right Monitor</i>		
19	Piano	Turn on the piano in the pit.
20	Line Check	Using the iPad, using the Yamaha console app, test each mic and make sure it's coming through the PA. Mute and unmute each channel. <b>Note: Make sure to power on the piano to test it. The button is on the right side of it. Test Floor Mics as well.</b>
21	Avioms	Load the Flute Aviom setting to whoever is playing flute. Hold Recall and hit 1 for Connie, or 2 for Dalia.
<b>GO TO LOBBY</b>		
22	Lobby Monitor	Turn on the Lobby Monitor in coat rack. Double check levels are at spike marks.
<b>GO TO MIX POSITION</b>		
23	Wireless Mics	Take the wireless mics used for the violin and flute from the shelf under the M7CL. Battery them up. Test them. Mute them after testing and turn them off until it's time to take them to the dressing rooms. Check the daily call to see who's playing the flute today. Use the appropriate ear rig for that person.
24	Headsets	Conduct a headset check with the SM. Check the order below. <b>Headsets: Mix Position, Base Station, LX Board Op, Automation (In Grid, SE corner), Piano.</b>
25	Wireless Com	Take four headsets to backstage for Deck Crew.
<b>END OF START UP</b>		

<b>Shut Down</b>		
<b>Order</b>	<b>Item</b>	<b>Task</b>
<b>WHEN THE SHOW COMES DOWN GO BACKSTAGE</b>		
1	Wireless Microphones.	Collect the wireless microphones from the musician's dressing rooms.
<b>GO TO PIT</b>		
2	Avioms	Save the musicians Avioms. Hold the two left buttons and save to either 1 or 2. It will flash to signal it's done. On the flute Aviom, Connie is on preset 1, and Dalia is on preset 2.
3	Piano	Turn off the piano in the pit.
<b>GO TO LOBBY</b>		
4	Lobby Mixer	Turn off the lobby mixer in the coat rack.
<b>GO TO BOOTH</b>		
5	Amp Rack	Turn off the power amplifiers in the rack. Both Crown XTi1500 amps, and the one Behringer NX4-6000 amp.
6	Amp Rack	Turn off the amp rack. Red "OFF" button in the center of the rack. Wait until button finishes flashing.
7	Mackie 1402	Turn off the Mackie mixer that powers the backstage monitors. Switch is back right. Place dust cover on it.
8	SM Com Station	Turn off the SM Com Station. It's the switch on the back right of the box.
<b>GO TO MIX POSITION</b>		
9	QLab (Primary)	Close the QLab session on the computer.
10	QLab (Primary)	Shut down the computer.
11	QLab (Backup)	Close the QLab session on the computer.
12	QLab (Backup)	Shut down the computer.
13	Yamaha M7CL-48	Power down the console. Place dust cover on it.
14	RF Rack	Power down the RF Rack that is to the left of the console on the ground.
15	Wireless Microphones.	Leave them and place them on the console. It's healthier for the rechargeables to let them die.
16	IPad	Plug in IPad on charger

Show Run		
Order	Item	Task
1	Wireless Microphones	Just before half hour turn on both the wireless flute and violin and place them in the dressing rooms.
2	Mackie 1402	The Mackie mixer that powers the backstage monitors will be turned on by LX during the preshow routine.
3	Mackie 1402	The Mackie mixer that powers the backstage monitors will be turned off by LX during the post show routine.
4	Flute Gain Settings	Adjust the gain settings to match whoever is playing flute. Settings below.
<b>Connie: Mobile at -31, Flute Over at -29, Flute Under at -32. Dalia: Mobile at -27, Flute Over at -29, Flute Under at -32</b>		
5	Standby	Make sure that you are at the mix position and ready to go before opening the house. You're trapped there from house open until the end of the show.
6	Standby	You're on headset until the end of the preshow, which for the rest of the performance you will be relying on the cue light to trigger sounds.

**NOTE: During two show days you can leave on the sound system, but do a speaker check and a line check before the second performance. Make sure to also change the batteries for the wireless.**

## Show #2 - The Steadfast Tin Soldier

October - November 22nd

Labor:	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday	Total Hours
	10/10	10/11	10/12	10/13	10/14	10/15	10/16	
	OFF	OFF	OFF	OFF	OFF	OFF	OFF	
Assistant Supervisor:	0	0	0	0	0	0	0	0
Overhire 1	0	0	0	0	0	0	0	0
Overhire 2	0	0	0	0	0	0	0	0
	10/17	10/18	10/19	10/20	10/21	10/22	10/23	
	WTSU Strike	WTSU Strike	Crew Training and Tour	Booth Prep	Booth Prep	OFF	OFF	
Assistant Supervisor:	0	0	2pm-5pm	10am-5pm	10am-5pm	0	0	17
Overhire 1	0	0	0	0	0	0	0	0
Overhire 2	0	0	0	0	0	0	0	0
	10/24	10/25	10/26	10/27	10/28	10/29	10/30	
	Rental Retrieval	Prep	Console Move / FOH	Hang Delays	Load-In Prep	OFF	OFF	
Assistant Supervisor:	0	0	10am-5pm	10am-5pm	10am-4pm	0	0	20
Overhire 1	0	0	0	0	0	0	0	0
Overhire 2	0	0	0	0	0	0	0	0
	10/31	11/1	11/2	11/3	11/4	11/5	11/6	
	Load-In Prep	Load-in Prep	Speaker Hang I	Speaker Hang II	LX HANG	LX HANG	Pit Load-In	
Assistant Supervisor:	10am-12pm	0	9am-5pm	9am-5pm	0	0	10am-3pm	25
Overhire 1	0	0	9am-5pm	9am-5pm	0	0	0	16
Overhire 2	0	0	9am-5pm	9am-5pm	0	0	0	16
	11/7	11/8	11/9	11/10	11/11	11/12	11/13	
	Sound Tuning	Buffer Day	OFF	TECH	TECH	TECH	PREVIEW	
Assistant Supervisor:	6pm-10pm	0	0	10:30am-9pm	11am-9pm	11am-2pm	11am-9pm	38
Overhire 1	0	0	0	0	0	0	0	0
Overhire 2	0	0	0	0	0	0	0	0
	11/14	11/15	11/16	11/17	11/18	11/19	11/20	
	OFF	PREVIEW	CELEBRATION OPENING	PERFORMANCE	PERFORMANCE	PERFORMANCE	PERFORMANCE	
Assistant Supervisor:	0	10am-1pm	6pm-10pm	0	0	0	0	7
Overhire 1	0	0	0	0	0	0	0	0
Overhire 2	0	0	0	0	0	0	0	0
	11/21	11/22	11/23	11/24	11/25	11/26	11/27	
	OFF	OFF	PERFORMANCE	OFF	PERFORMANCE	PERFORMANCE	PERFORMANCE	
Assistant Supervisor:	0	0	0	0	0	0	0	0
Overhire 1	0	0	0	0	0	0	0	0
Overhire 2	0	0	0	0	0	0	0	0
	11/28	11/29	11/30	12/1	12/2	12/3	12/4	
	OFF	OFF	PERFORMANCE	PERFORMANCE	PERFORMANCE	PERFORMANCE	PERFORMANCE	
Assistant Supervisor:	0	0	0	0	0	0	0	0
Overhire 1	0	0	0	0	0	0	0	0
Overhire 2	0	0	0	0	0	0	0	0
	12/5	12/6	12/7	12/8	12/9	12/10	12/11	
	OFF	OFF	PERFORMANCE	PERFORMANCE	PERFORMANCE	PERFORMANCE	PERFORMANCE	
Assistant Supervisor:	0	0	0	0	0	0	0	0
Overhire 1	0	0	0	0	0	0	0	0
Overhire 2	0	0	0	0	0	0	0	0

	Total Hours:	Hourly Rate:	Total Pay:
Assistant Supervisor:	107	\$24.00	\$2,568.00
Overhire 1:	16	\$19	\$304
Overhire 2:	16	\$19	\$304